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Kami bahagia, karena berhasil menjumpai kembali para penulis dan peneliti secara umum dan peneliti bidang MIPA pada khususnya. Pada edisi Khusus Volume 14, No. 1 ini, kami muat 13 artikel ilmiah dari bidang Matematika. Artikel-artikel yang ditampilkan ini merupakan makalah pilihan dari hasil Seminar Nasional Sains dan Teknologi di Universitas Lampung tanggal 27-28 Agustus 2007. Setting dan tampilan setiap makalah dalam edisi kali ini pun tidak seperti setting pada edisi regular, hal ini mengingat banyaknya makalah yang harus disetting. Kami berharap semoga makalah yang kami tampilkan pada edisi ini memberikan manfaat bagi para pembaca.

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COMPUTATIONAL ASPECTS OF GREEDY ALGORITHM FOR SOLVING THE MULTI PERIOD DEGREE CONSTRAINED MINIMUM SPANNING TREE PROBLEM

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ABSTRACT

Given one center already set, The Multi Period Degree Constrained Minimum Spanning Tree Problem (MPDCMST) is a problem of determining how many vertices (can be computers, cities, and so on) should be installed in a certain period in such a way so that the cost of installation is minimum. After all the periods done, all of the vertices must be in the network, and still the cost of installation must be the minimum. In addition, the network itself has a degree restriction in every vertex which limits the number of links that incident to. In this paper we will discuss the algorithm we have developed and give results on 600 random table data.

Keywords: multi period, degree constrained, minimum spanning tree

1. INTRODUCTION

Combinatorial (or discrete) optimization is one of the most active fields in the interface of operation research, computer science and applied mathematics. It has experienced a most impressive growth in recent years. This growth has been fuelled in a large part by the increasing importance of computer technology in business and industry and the demands from many application areas where discrete models play more and more important roles.

Network design as one of the areas of combinatorial optimization, plays an important role in many real-life applications. In this modern age where accurate models and efficient solution techniques are required, it provides the representation of problems at hand. Some examples of network design include: transportation networks for the movement of commodities; communication networks for the transmission of information; powerful multiprocessor systems for solving complex problems such as radar signal processing and many more.

Graph theoretic concepts¹⁻³ are important in studying problems arising in network design such as: the design of minimal cost network; the design of integrated circuits; the design of data communication networks capable of supporting large scale on-line applications; the design of powerful multiprocessors for solving complex problems (such as radar signal processing) in real time; determining optimal route in a given network; and many more.

The Degree Constrained Minimum Spanning Tree (DCMST) problem is concerned with finding a minimum-weight spanning tree whilst satisfying degree requirements on the vertices. The applications of the Degree Constrained Minimum Spanning Tree problems that may arise in real-life include: the design of telecommunication, transportation, and energy networks. It is also used as a subproblem in the design of networks for computer communication, transportation, sewage and plumbing. In Gavish⁴, for example, used the DCMST as a subproblem in the design of a centralized computer network; and in Gavish⁵ also provides several examples of optimization problems that are faced in the process of designing computer communication networks.

For solving the DCMST, the number of methods have been investigated which involve both exact and heuristics. Since this problem is NP-complete (as in Garey and Johnson⁶) many researchers interested in investigating heuristics methods. Some of heuristics investigated involved variations of Prim's and Kruskal's algorithms (as in Narula⁷), Genetic Algorithms in⁸, Simulated Annealing in⁹. iterative refinement procedure was investigated^{10, 11}, Tabu Search¹²⁻¹⁵, and Modified Penalty¹⁶.

The Multi Period Degree Constrained Minimum Spanning Tree (MPDCMST) is a problem derived from the Degree Constrained Minimum Spanning Tree Problem (DCMST). The difference of the two problems lies on the period in which restrict the network considered to be installed in some periods or stages. Usually, in real-life implementation, the installation must be done in some periods due to fund limitation. In DCMST, all the vertices (can represent computers, cities, and so on) can be installed in one period and there is no center vertex specified. This problem appears in some

real-life problems such as installation of pipe for: water supply, liquid natural gas, electricity, telephone (cable) and so on.

In this paper we discuss some methods to solve the MPDCMST problem, and we organize this paper as follow: in section 1 we give introduction about the MPDCMST, how it is derived, in section 2 we give the formulation, in section 3 we discuss the algorithms developed, in section 4 we give the implementation results and finally in section 5 we give conclusion.

2. THE INTEGER PROGRAMMING FORMULATION FOR THE MPDCMST

The MPDCMST can be formulated as an integer programming formulation in ¹⁷ as follow:

$$\begin{aligned}
 Z_{ip} = & \text{Minimum} \left\{ \sum_{i=2}^n \sum_{j=1}^n \sum_{t=1}^T c_{ijt} x_{ijt} \right\} \\
 \sum_{i=1}^n \sum_{t \leq p_j} x_{ijt} = & 1 \quad \forall j \in N \\
 \sum_{i=1}^n f_{ijt}^k - \sum_{i=2}^n f_{jti}^k = & \begin{cases} +1 & \text{if } t \geq p_k \text{ and } j = k \\ -1 & \text{if } j = 1 \text{ and } t \geq p_k \\ 0 & \text{others} \end{cases} \quad \forall j \in N \cup [1], k \in N, t \in L \\
 \sum_{j=2}^n \sum_{t \leq i} x_{ijt} \leq & b_i \quad \forall i \in N, t \in L \\
 f_{ijt}^k \leq & \sum_{t \leq i} x_{ijt} \quad \forall i \in N \cup [1], j, k \in N, t \geq p_k \\
 f_{ijt}^k \in & \{0,1\} \quad \forall i \in N \cup [1], j, k \in N, t \in L \\
 x_{ijt} \in & \{0,1\} \quad \forall i \in N \cup [1], j \in N, t \in L \\
 \sum_{i=1}^n \sum_{j=2}^n \sum_{t=1}^L X_{ijt} = & (n-1)
 \end{aligned}$$

3. THE DATA GENERATED AND THE ALGORITHMS

The data used in this research are generated uniformly and whose weight range from 1 to 1000 and all are integers.

Besides, we test our methods using the bench marks problems downloaded from

<http://www.iwr.uni-heidelberg.de/iwr/comopt/soft/TSPLIB95/TSPLIB>

a. WDA 1 algorithm for the MPDCMST.

begin

$t \leftarrow 0$

 Initiation: The numbers of vertices in the network, center vertex, the number of periods.

 Sorts edges in increasing order.

 while (Stopping criteria not satisfied)

 do

$t \leftarrow t + 1$

 Find the smallest edge which adjacent to the vertices that have to be installed in period t.

 if (degree constrained satisfies)

 Connects this edge to the network. .

```

    else
        Continue searching in this period
        if ( Possible to add other vertices)
            Choose the smallest edge to be installed in the network.
        else
             $t \leftarrow t + 1$ 
        endif
    endif
end

```

a. WDA 2 Algorithm for MPDCMST

The difference of this algorithm with WDA 1 lies on the sorting edges. In this algorithm no needs to sort the edges, but we perform preprocessing steps as follow:

Preprocessing

Step 1. Choose a vertex to be installed (except vertex 1 as center vertex) randomly at the first period.

Step 2. Connect that vertex to vertex 1.

Step 2. Repeat

 Choose (randomly) smallest edge that must be installed at period 1.

If

 Every vertex in the subgraph formed has degree maximum $b-1$ (b is the degree restriction),
 and not forms cycle, then install that edge.

Else,

 Discard that edge

Until

 DCST formed on the first period.

Pseudocode for WDA 2 :

```

begin
     $t \leftarrow 0$ 
    Initition: The number of vertices in the network, center vertex, the number of period, initial solution, max vertex can
    be installed on period  $t$ , the number of vertices must be installed on period  $t$  ( $t = 2, 3, \dots$ )
    while (Stopping criteria is not satisfied)
        do
             $t \leftarrow t + 1$ 
            Choose (randomly) vertex from the vertices that must be installed on period  $t$ .
            if (Degree restriction are satisfied)
                Installed that edge in the network (possible to forms forest)
                Continue searching on this period

            if ( Possible to add other vertices)
                Choose the sammlest edge to be installed in the network.
            else
                 $t \leftarrow t + 1$ 
            endif
        endif
    end
end

```

c. WDA 3 algorithm for MPDCMST

The idea of this algorithm is similar with WDA2 except on vertex choosing where on this period we choose the smallest vertices and without considering the incident of those vertices to the center vertex; and we do this process iteratively. The preprocessing of this algorithm is given as follow:

Preprocessing WDA 3

Step 1. Repeat

 Choose (randomly) the smallest edge incident to the vertices that must be installed on period 1. (Put
 vertex 1 as part one of the vertices must be installed).

If

Every vertex in the sub graph formed has degree maximum $b-1$ (b is the degree restriction), and not forms cycle, then install that edge.

Else,

Discard that edge

Until

DCST formed on the first period

For the next steps are the same as WDA 2.

4. RESULTS AND IMPLEMENTATION

We implement our methods using C language programming running PC based Linux operating system. We give our results on figures and table below:

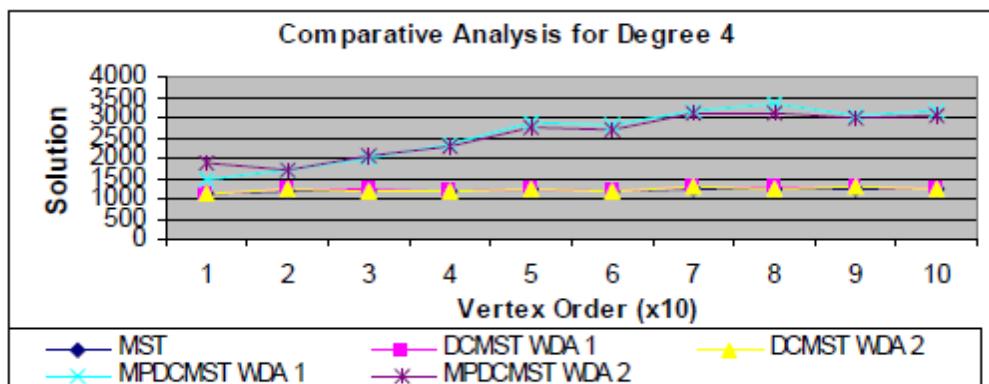


Figure 1. Comparative for degree 4, the number of period 3

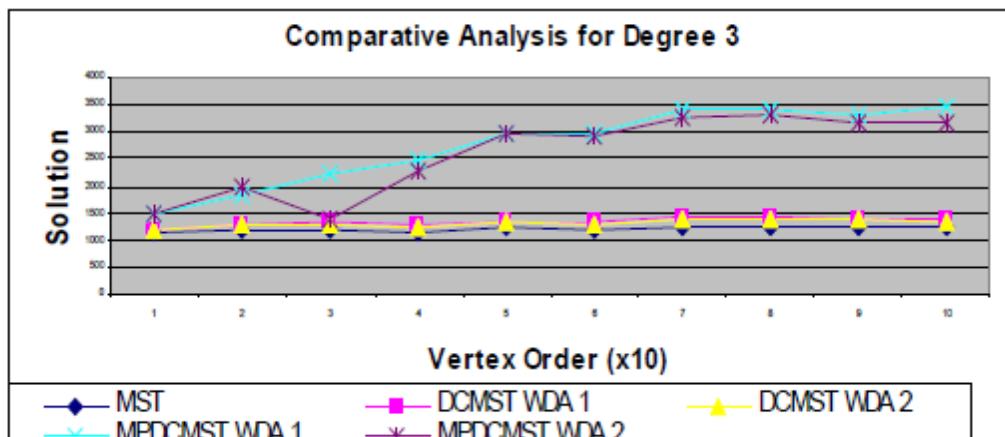


Figure 2. Comparative for degree 3, the number of period 3

Table 1. Implementation on TSPLIB Problem

File name	MST	DMST				Jml	MTDMST					
		Degree = 3		Vertek			Degree = 3			Degree = 4		
		Optimum	Optimum	H-LB/LB	Optimum	H-LB/LB	Hr distal	Optimum	H-LB/LB	Time	Optimum	H-LB/LB
Rat575	6248	6252	0.08%	6248	0.00%	47	6436	2.94%	865	6420	2.75%	872
						141	7111	13.74 %	953	7034	12.58 %	979
Att532	43475	43490	0.03%	43475	0.00%	44	4918	13.09	880	48922	12.53	875
						132	5688	30.33 %	878	55980	28.78 %	885
Pr264	41142	41143	0.00%	41142	0.00%	22	4641	10.38	45	46335	10.19	45
						66	48920	14.04 %	47	46920	14.04 %	46

4. CONCLUSION

Based on the computational results, running on 600 random table problem, our results are feasible, compared to the previous data^[7] where 70% of the data generated are infeasible. However, since this problem still new and so far only two paper already publish considering this problem^[7, 18] there are still a lot of possibilities to investigate and develop other methods to solve this problem to get better solution.

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