

**LAPORAN AKHIR
PENGABDIAN KEPADA MASYARAKAT INTERNASIONAL
UNIVERSITAS LAMPUNG**



**INTERNATIONAL WORKSHOP ON STEM EDUCATION:
INTEGRATING SCIENCE, TECHNOLOGY, SOCIETY, AND
ENVIRONMENT FOR FOSTERING INSERVICE TEACHER TPACK**

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Judul Pengabdian : International Workshop on STEM Education:
Integrating Science, Technology, Society, and
Environment For Fostering Inservice Teacher TPACK

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INTERNATIONAL WORKSHOP ON STEM EDUCATION: INTEGRATING SCIENCE, TECHNOLOGY, SOCIETY, AND ENVIROMENT FOR FOSTERING INSERVICE TEACHER TPACK

SUMMARY

Science, Technology, Education, and Mathematics (STEM) Education has recently become the most trending issue in education. STEM education is considered to be able to overcome real problems that occur in society. Integrating science, technology, society, and environment into learning and instruction processes is inevitable in this modern world, so it is of pivotal importance that all teachers should master Technological Pedagogical Content Knowledge (TPACK) confidently. Unfortunately, the approaches toward teacher education programs in many countries, specifically in Indonesia, do not yet integrate TPACK into the curriculum. Contemporary education presents many challenges for improving the quality of teaching, including the knowledge of instructional practices of teachers in science, technology, engineering, and mathematics (STEM) disciplines. In order to improve the quality of teaching competencies for inservice teachers, the pedagogical content knowledge technology framework (TPACK) can be recognized and basically adopted. Therefore, an international workshop on STEM education: integrating science, technology, society, and environment for fostering inservice teacher TPACK activities was conducted. Informative-participatory method is used in this community service program. The results of this workshop were the improvement of inservice physics teacher TPACK (as a participant) in integrating science, technology, society, and environment of STEM Education can be conducted by doing such kind of workshop which clearly explain and provide experience for all the participants. Beside that, it can be known about the supporting and inhibiting factor for the implementation of the Physics teacher workshop in integrating science, technology, society, and environment in STEM Education respectly are knowledge & technology and the inhibiting factors are inservice teacher don't have enough time to conduct it esepcially during pandemic covid-19. The output of this workshop is a scientific paper that has been registered at the Seminar Pengabdian Kepada Masyarakat FKIP University of Lampung and will be published in Jurnal Pengabdian Kepada Masyarakat PMIPA FKIP Unila. Through this activity, high school physics teachers are provided with knowledge and skills regarding the integration of science, technology, society, and environment through STEM Education-based learning units and designs that are oriented to the 21st century curriculum.

Keywords: TPACK, STEM Education, Technology, Society

I. INTRODUCTION

1.1 Background Situation

The 21st century learning has consequences for all educational practitioners and learners to continue, develop, and improve the competencies and abilities needed. Integration of several components such as curriculum, literacy, strengthening character education (PPK), higher order thinking skills (HOTS), and other skills that are combined in 21st century learning to provide orientation to practitioners in optimizing all aspects of learning, in order to answer challenges, both internal challenges and external challenges, namely globalization. 21st century learning is simply defined as learning that provides 21st century learning to students, namely the 4Cs which include: communication, collaboration, critical thinking and problem solving, and being creative and innovative. Teachers act as learning spearheads who must be able to plan and implement quality teaching and learning processes. This has consequences for teachers to innovate in carrying out learning outcomes-oriented learning activities. This means that not only students learn to master some of the skills needed in the 21st century, but teachers must also have the ability to connect students with existing learning.

Science, Technology, Education, and Mathematics (STEM) Education has recently become the most trending issue in education. STEM education is considered to be able to overcome real problems that occur in society because it is able to create student become a problem solvers, inventors, innovators, independent, logical thinkers, technology literate, able to connect culture and history with education, and able to connect with the world of work (Morrison , 2006). STEM education applies learning that places scientific inquiry and the application of mathematics in the context of designing technology as a form of problem solving. But in everyday life, design and scientific inquiry are routinely used together as solutions to real-world problems (Sanders, 2009). Therefore, this shows that STEM Education is able to answer the cahllange of the industrial revolution 4.0 and 21st century learning.

The rapid development of science and technology is also a challenge that can be used to support the application of STEM Education in education. In addition, environmental and social issues such as global climate change are also important to be raised in the teaching and learning. Of course, integrating science, technology, society, and the environment requires complex and adequate knowledge. Therefore, to equip teachers with adequate technology, pedagogy, and content knowledge (TPACK) and skills in implementing STEM education, especially in integrating science, technology, society, and the environment, this workshop has been conducted.

1.2 Problems

Based on the above background situation, the formulation of the problems are:

1. How to improve inservice physics teacher TPACK in integrating science, technology, society, and environment of STEM Education?
2. What are the factors that support and hinder the implementation of the Physics teacher workshop in integrating science, technology, society, and environment in STEM Education?

1.3 Workshop Objectives

The objectives of this workshop are

1. Improving and fostering inservice physics teacher TPACK in integrating science, technology, society, and environment of STEM Education
2. Describing the supporting and inhibiting factors for the implementation of the Physics teacher workshop in integrating science, technology, society, and environment in STEM Education.

1.4 Workshop advantages

The advantages of this workshop are to provide information, insight and knowledge for researchers and high school physics teachers in integrating of science, technology, society, and environment in STEM Education. In addition, teachers will be equipped with abilities and skills in designing STEM learning,

integrating technology and society in STEM learning, and STEM learning topics related to Climate Change Problems.

II. SOLUTION AND EXTERNAL TARGET

1.1 Solution Offered

The limited ability of inservice teachers in integrating science, technology, society, and environment in STEM education that is oriented towards 21st century curriculum is not only the responsibility of the school concerned, but is also a major issue that must be resolved by the government. Universities, especially the faculty of teaching and education, which are producers of educators must also take part in providing solutions to this problem.

Table 3.1. Problem Solving Framework

| Recent Condition | Treatment/Process | Output |
|--|--|--|
| Inservice teachers still do not have sufficient knowledge and have not mastered the strategy of integrating science, technology, society, and environment in STEM education that is oriented towards the 21st century curriculum | Providing direct knowledge on how to integrate science, technology, society, and environment in STEM education that is oriented towards the 21st century curriculum | Increasing inservice teacher knowledge about how to integrate science, technology, society, and environment in STEM education that is oriented towards the 21st century curriculum |
| TPACK's Inservice teachers are still low in compiling STEM education components into learning units and design by integrating science, technology, society, and environment that is oriented towards the 21st century curriculum | Provision of skills directly through workshop and training and providing follow-up plans to develop learning units by integrating science, technology, society, and environment that is oriented towards the 21st century curriculum | Increasing TPACK's inservice teachers in integrating science, technology, society, and environment into STEM Education-based learning |

Problems that arise due to the limited skills of TPACK inservice teachers in designing and compiling learning units in learning designs that contain components of STEM education by integrating science, technology, society, and environment can be found alternative solutions, namely through activities in the form of workshops related to unit preparation and learning design that leads to

optimizing TPACK inservice teachers through STEM Education-based learning that is in line with the 21st century curriculum. Through this activity, it is hoped that all inservice teachers involved in this program have better TPACK skills in compiling a unit and learning design that is oriented towards learning objectives in the 21st century so that they can increase students' motivation and interest in learning Physics which has an impact on improving student learning outcomes.

1.2 Annual Output Target Plan

The planned annual achievement targets in this study are described in Table 2.1.

Tabel 2.1. Annual Output Target Plan

| Output | | Indicator |
|--------------------------|---|--------------------|
| Mandatory output | | |
| 1 | Scientific publications in international journals or journals with ISSN/Proceedings with ISBN | Accepted/published |
| 2 | Publication in print/online/repository PT | Draft |
| 3 | Increased competitiveness (improvement of quality, quantity, and added value of goods, services, product diversification, or other resources) | Product |
| 4 | Increasing the application of science and technology in society (mechanisation, IT, and management) | Product |
| 5 | Improvement of community values (art, culture, social, politics, security, peace, education, health) | Draft |
| Additional output | | |
| 1 | Publications in International Journals | Draft |
| 2 | Services, social engineering, methods or systems, products/goods | Product |
| 3 | Intellectual property rights (Patent, Simple Patent, Copyright, Trademark, Industrial Product Design, Plant variety protection, Integrated circuit topographic design protection) | Draft |

1.3 Literature Review

The 21st century learning is learning that prepares the 21st century generation where the advancement of Information and Communication Technology (ICT) which is growing so fast has an influence on various aspects of life including the teaching and learning process. One example of the progress of Information and Communication Technology having an influence on the learning process is that students are given the opportunity and are required to be able to develop their skills in mastering information and communication technology - especially computers, so that students have the ability to use technology in the learning process that aims to achieve skills (Qazi et al., 2021). Integrating science, technology, society, and environment into learning and instruction processes is inevitable in this modern world, so it is of pivotal importance that all teachers should master Technological Pedagogical Content Knowledge (TPACK) confidently. Unfortunately, the approaches toward teacher education programs in many countries, specifically in Indonesia, do not yet integrate TPACK into the curriculum (Rahmadi, Hayati, & Nursyifa, 2020).

TPACK is a theoretical framework on the integration of coherent technology by teachers into their teaching (Oda, Herman, & Hasan, 2020). The framework (Figure 2.1) conceptualizes three major knowledge domains that intersect to form four interrelated knowledge domains with these main components. The three main domains are Knowledge Technology (TK), Pedagogical Knowledge (PK), and Content Knowledge (CK). The four intersecting domains are Technological Pedagogical Knowledge (TPK), Technological Content Knowledge (TCK), Pedagogical Content Knowledge (PCK), and Technological Pedagogical Content Knowledge (TPACK).

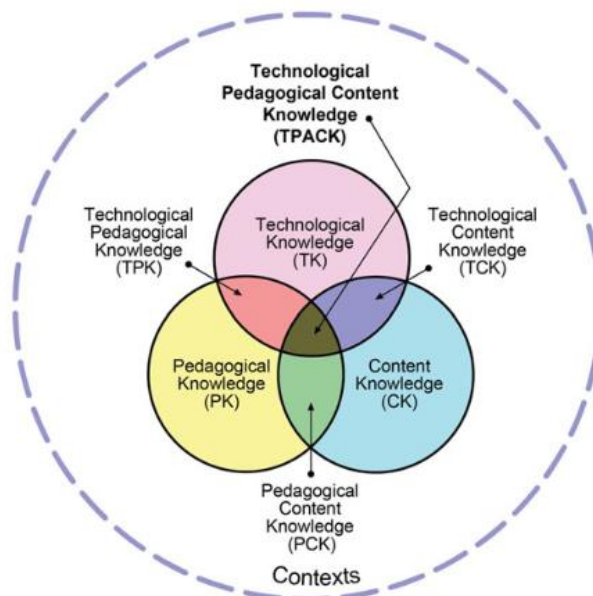


Figure 1. Technological Pedagogical Content Knowledge [Source: Oda, Herman, & Hasan (2020); Reproduced by permission of the publisher, @2012 by tpack.org]

Shulman (1987) originally proposed seven knowledge bases a teacher needs in order to create quality instruction: (i) CK, (ii) PCK, (iii) (general) pedagogical knowledge (PK), (iv) curriculum knowledge, (v) knowledge of learners and their characteristics, (vi) knowledge of educational context, and (vii) knowledge of educational ends, purposes, and values. The first three of these knowledge bases, CK, PCK, and PK, are presently widely considered to form the core of teachers' professional knowledge (van Driel et al., 2014). Among these knowledge bases, CK represents the knowledge of the subject matter; that is, knowledge about the academic content of the respective discipline, how this content is arranged into topics as well as how new knowledge within the discipline is constructed (Gess-Newsome et al., 2019; Shulman, 1986). In addition to CK, PCK is proposed as a knowledge that represents the “special amalgam of content and pedagogy that is uniquely the province of teachers, their own special form of understanding” (Shulman, 1987). PCK is the kind of knowledge that teachers draw on to make the content comprehensible for students (Shulman, 1986).

TPACK originated from an examination of Shulman's (1986) study on pedagogical content knowledge (PCK). According to Shulman (1987), PCK “represents the blending of content and pedagogy into an understanding of how

particular topics, problems, or issues are organized, represented, and adapted to the diverse interests and abilities of learners, and presented for instruction” (p. 8). Teachers need to have a rich conceptual understanding of the material they teach. This rich conceptual understanding is combined with expertise in the development, use, and adaptation of teaching procedures, strategies, and approaches in particular classes. These skills are combined to form knowledge of content and pedagogy as defined by Shulman (1987). PCK is developed over time and through experience; it is considered to be a cornerstone of the craft of teaching (Loughran et al., 2012). This new understanding of the interaction between content and pedagogy has prompted educators to define a new technology-based knowledge form that was initially constructed by Mishra & Koehler (2006), as seen in Table 2.2 showed the constructs and definitions of the TPACK. In parallel with TPACK literature, research on pre-service teachers’ technology integration knowledge and abilities has been limited (Chai et al., 2010). In addition, a limited number of studies have examined the effects of technology intervention on pre-service and in-service PE teachers’ technology integration and TPACK variables (Agyei & Voogt, 2012; Chai, 2019).

Table 2.2. Brief Teachers Knowledge Constructs and Definitions of the TPACK (Mishra & Koehler, 2006).

| Construct | Definition |
|----------------------------|--|
| Pedagogical Knowledge (PK) | “...knowledge about the processes and practices or methods of teaching and learning and how it encompasses, among other things, overall educational purposes, values, and aims. This is a generic form of knowledge that is involved in all issues of student learning, classroom management, lesson plan development and implementation. It includes knowledge about techniques or methods to be used in the classroom; the nature of the target audience; and strategies for evaluating student understanding.” (p. 1026–1027) |
| Content Knowledge (CK) | “...knowledge about the actual subject matter that is to be learned or taught, including knowledge of central facts, |

| | |
|---|--|
| | concepts, theories, and procedures within a given field; knowledge of explanatory frameworks that organize and connect ideas; and knowledge of the rules of evidence and proof (Shulman, 1986).” (p. 1026 |
| Technological Knowledge (TK) | “...knowledge of operating systems and computer hardware, and the ability to use standard sets of software tools such as word processors, spreadsheets, browsers, and email. TK includes knowledge of how to install and remove peripheral devices, install and remove software programs . . .” (p. 1027) |
| Pedagogical Content Knowledge (PCK) | “...exists at the intersection of content and pedagogy. Thus, it goes beyond a simple consideration of content and pedagogy in isolation from one another. PCK represents the blending of content and pedagogy into an understanding of how particular aspects of subject matter are organized, adapted, and represented for instruction.” (p. 1021) |
| Technological Pedagogical Knowledge (TPK) | “...knowledge of the existence, components, and capabilities of various technologies as they are used in teaching and learning settings, and conversely, knowing how teaching might change as the result of using particular technologies.” (p. 1028) |
| Technological Content Knowledge (TCK) | “...knowledge about the manner in which technology and content are reciprocally related. Although technology constrains the kinds of representation possible, newer technologies often afford newer and more varied representation and greater flexibility in navigating across these representations.” (p. 1028) |
| Technological Pedagogical and Content Knowledge (TPACK) | “...is the basis of good teaching with technology and requires an understanding of the representation of concepts using technologies; pedagogical techniques that use technologies in constructive ways to teach content; knowledge of what makes concepts difficult or easy to learn and how technology can help redress |

| | |
|--|--|
| | some of the problems that students face; knowledge of students' prior knowledge and theories of epistemology; and knowledge of how technologies can be used to build on existing knowledge..." (p. 1029) |
|--|--|

Contemporary education presents many challenges for improving the quality of teaching, including the knowledge of instructional practices of teachers in science, technology, engineering, and mathematics (STEM) disciplines. In order to improve the quality of teaching competencies for inservice teachers, the pedagogical content knowledge technology framework (TPACK) can be recognized and basically adopted. The importance of STEM education has been noted in preparing a new generation of workforce. Therefore, not only all students need stronger STEM education, but STEM teachers also need to educate and prepare themselves to gain high-quality teaching competencies in STEM disciplines. Today, it is important to increase the rigor of STEM teacher preparation and technology is playing an increasingly important role for the development of quality STEM oriented teachers (Kajonmanee et al., 2020).

Science, Technology, Engineering and Mathematics (STEM) are key subject matter knowledge that are interrelated. Among these subjects, engineering is in fact the cross disciplinary subject which integrates science and mathematics through design thinking to generate tools, products and processes to solve real-world problem (Chai et al., 2020). The outcome of the design processes can be broadly classified as technologies (Brophy et al., 2008; Chai, 2019). As mentioned above, one example of such technology is the mobile computing devices. The devices encapsulate myriad science and mathematical knowledge and they afford anywhere and anytime access to information, computation and communication. Technologies subsequently form the facilitating means for the advancement of scientific research, mathematical modelling and collective problem solving, which in turn drive new design through engineering efforts. The interrelated and reciprocal relationships between the STEM subjects imply that it is at least pedagogically sensible to consider the teaching of these subjects in an

interrelated manner (Chai et al., 2020). In addition, the power to create advancement in technologies is vital for a society to stay economically competitive in the 21st century (Hoeg et al., 2017). Thus, education authorities are advocating 21st century STEM curriculum. An immediate and obvious pedagogical implication of 21st century STEM curriculum is the need to develop teachers who can foster deep understanding of STEM knowledge through engineering-oriented design knowing (English, 2017). There is therefore a clear need for teacher educators to articulate some form of theoretical frameworks to ground research in TPD for STEM education (Chai et al., 2020; Lee et al., 2014; Parker et al., 2015).

III. METHODOLOGY

3.1 Method and Stages of Program

Informative–participatory method was used in this community service program. This method requires physics teachers to have theoretical and practical insight on how to develop STEM learning that integrates science, technology, society, and environment in order to improve their TPACK. The stages carried out in this activity were in the form of information by the presenter, discussion, performance, and simulation.

3.2 Program Description

The workshop that will be carried out is an effort to give problem-solving solutions to overcome the obstacles experienced by Physics teachers in developing STEM learning that integrates science, technology, society, and environment with the following agenda.

| No | Topics | Hours |
|-------|--|-------|
| 1 | Workshop Orientation | 2 |
| 2 | Introduction to STEM dan its activities | 2 |
| 3 | Utilization of android phone for hands-on physics pendulum | 2 |
| 4 | development of virtual lab worksheet to build higher order thinking skills | 6 |
| 5 | SEAQIS efforts in introducing STEM as a science learning innovation | 6 |
| 6 | STEM-based Physics learning | 6 |
| 7 | Do It Yourself Optics Experiment | 6 |
| 8 | Follow Up Plan | 2 |
| Total | | 32 |

3.3 Work Procedure

The work procedure in this program is that the participants are given material on STEM learning design, integrating science, technology, society, and environment into STEM learning, and STEM learning topics related to Climate Change

Problem. In the implementation of the workshop on STEM learning topics, participants are given the opportunity to do simulation as students, so they can understand well how the technical implementation of the STEM learning is. Hopefully, this can increase the TPACK owned by teachers.

3.4 Parties Involved

The parties involved in this community service program are high school physics teachers who are member of Musyawarah Guru Mata Pelajaran (MGMP) Fisika SMA/MA Kota Bandar Lampung, SEAMEO QITEP In Science, and SEA Teacher.

3.5 Partner Participation

The participation of partners, in this case Fisika SMA/MA Kota Bandar Lampung, is as a forum for providing information to high school physics teachers in Bandar Lampung. In addition, SEAMEO QITEP In Science, as a workshop resource.

3.6 Evaluation of Program Implementation and Sustainability

The evaluations of the program implementation are:

1) Initial evaluation

The initial evaluation was carried out to determine the teacher's initial understanding of STEM learning

2) Evaluation during the workshop process

This evaluation is carried out when the teacher carries out STEM learning topics that have been prepared by the resource person.

3) Final evaluation

The final evaluation was carried out to determine the teacher's final understanding after participating in the workshop activities.

IV. PERSONNEL AND EXPERTISE

The expertise that must be possessed to solve problems that arise are learning, evaluation, and education experts. The names of the proposing team and a description of their respective expertise and duties are as follows:

1. Chief executive

- a. Name : Prof. Dr. Agus Suyatna, M.Si.
- b. Pangkat/Gol/NIP : Pembina Utama Madya/IVd/
196008211985031004
- c. Occupation : Professor
- d. Subject Expertise : Science Education
- e. Faculty/Department : FKIP/Pendidikan MIPA
- f. Time : 6 hours/week
- g. Specific expertise : Science education
- h. Job Description : Prepare and make evaluation instruments,
data analysis, and prepare activity materials

2. Executive member

- a. Name : Dr. Abdurrahman, M.Si.
- b. Pangkat/Gol/NIP : Penata Tingkat I/IIId/196812101993031002
- c. Occupation : Lektor
- d. Subject Expertise : Science Education
- e. Faculty/Department : FKIP/ Pendidikan MIPA
- f. Time : 6 hours/week
- g. Expertise : Science education
- h. Job Description : Prepare and make evaluation instruments,
conduct literature review, and analyze data

3 Executive member

- a. Name : Dr. I Wayan Distrik, M.Si.
- b. Pangkat/Gol/NIP : Pembina Tingkat I/IVB/196312151991021001
- c. Occupation : Lektor Kepala

- d. Subject Expertise : Physics/ Physics Education
- e. Faculty/Department : FKIP/ Pendidikan MIPA
- f. Time : 6 hours/week
- g. Expertise : Physics/ Physics Education
- h. Job Description : Prepare and make evaluation instruments,
conduct literature review, and analyze data

4 Executive member

- a. Name : Hervin Maulina, S.Pd., M.Sc.
- b. Pangkat/Gol/NIP : -
- c. Occupation : -
- d. Subject Expertise : Physics/ Physics Education
- e. Faculty/Department : FKIP/ Pendidikan MIPA
- f. Time : 4 hours/week
- g. Expertise : Physics/ Physics Education
- h. Job Description : Coaching inservice teachers to prepare
teaching materials, and learning media

5 Executive member

- a. Name : Novinta Nurulsari, S.Pd., M.Pd.
- b. Pangkat/Gol/NIP : -
- c. Occupation : -
- d. Subject Expertise : Physics Education
- e. Faculty/Department : FKIP/ Pendidikan MIPA
- f. Time : 4 hours/week
- g. Expertise : Physics Education
- h. Job Description : Coaching inservice teachers to prepare
teaching materials, and learning media

V. RESULTS AND DISCUSSION

5.1 Results

The workshop results was in the form of teacher perceptions about integrating science, technology, society, and environment which is presented in Figure 5.1. (Details of each participant's score are presented in Appendix 1).

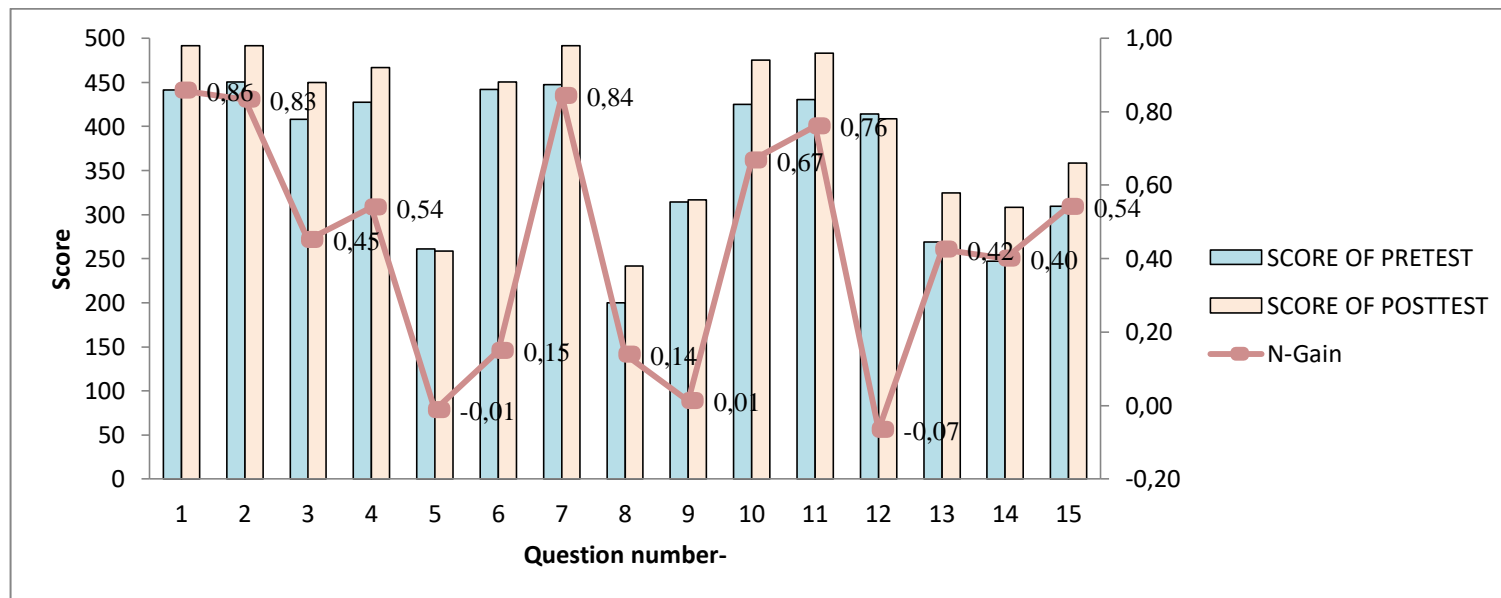


Figure 5.1 N-Gain score

5.2 Discussion

This workshop has been conducted both online and offline by involving participants from 3 countries in Southeast Asia, namely Indonesia, Malaysia, and Laos. In addition, this activity also invited speakers from Southeast Asian Ministers of Education Organization Quality Improvement of Teachers and Education Personnel (SEAMEO QITEP), Lintang Prastika, S.Pd., M.Sc. The material presented at this community service activity included the utilization of android phone for hands-on physics pendulum, SEAQIS efforts in introducing STEM as a science learning innovation, STEM-based Physics learning, development of virtual lab worksheet to build higher order thinking skills, and Do It Yourself Optics Experiment. Because it is still in a state of pandemic, this activity is carried out in two online and offline modes. The number of participants attending offline is limited to only 11 people to practice social distancing (Figure 5.2).



Figure 5.2. Participants and presenter who attend offline



Figure 5.3 Oral presentation by Prof. Dr. Agus Suyatna, M.Si.

The first material regarding the utilization of android phone for hands-on physics pendulum was delivered by Prof. Dr. Agus Suyatna, M.Si. (Figure 5.3). In the presentation of the material, various android-based applications were introduced. Participants who attended this activity offline were invited to do a hands-on experiment using one of the android applications, phyphox.

Experiments carried out using the phyphox application downloaded from the android playstore were air column resonance and calculating gravity using a pendulum experiment. Activity participants were asked to calculate air velocity based on experiments conducted by reading data based on data that appeared on the phyphox application (Figure 5.4). At the end of speaker 1 session, a question and answer session was held with the participants. Some sample questions asked by participants are:

Question 1 : (G_Handono Suwarno_SMKN1Seka) for pendulum experiment, we use hp as mass of pendulum,so we must know the mass/weight of hp?

Answer 1: In this experiment, no HP mass data is needed because to calculate gravity it does not depend on mass.

Question 2: (Intan Mulia S) to calculate frequency and period, what application is used?

Answer 2: Phyphox will show the data calculated automatically in the screen.



Figure 5.4. Hands-on experiment using phypox application

The second presentation of the material was delivered by Dr. I Wayan District, M.Sc. regarding the development of virtual lab worksheet to build higher order thinking skills (Figure 5.5). In the second presentation, the use of a virtual lab application that can be used is simulated, namely PhET simulation. It was also explained that by using PhET simulation, various experiments that could not be presented directly could be done virtually by students. Therefore it takes student worksheets that are used as a complement in the virtual lab activities.

DEVELOPMENT VIRTUAL LAB WORKSHEET TO BUILD HIGHER ORDER THINKING SKILLS



- What is worksheet?

A worksheet is **the sheet paper given by tutors to students to do the particular task**. Worksheets are the effective tool of learning to engage students to ensure active learning. Teacher creates worksheets to ensure holistic learning of the subjects. Worksheets includes concepts and questions.

worksheets are designed to achieve the planned learning objectives

example: REAL model worksheet to improve metacognition, concept understanding and problem solving

Figure 5.5. Pemaparan materi kedua oleh Dr. I Wayan distrik, M.Si.

In the discussion and question and answer session for material 2 there were several questions that were asked by the participants, including the following:

Question 1: (G_Handono Suwarno_SMKN1Sepa) problems in learning HOTS, at the level of education they experienced before, students were not accustomed to thinking higher, so that when directing students to think about HOTS they still hesitated, even more so when learning electricity, even though using an application program. what is the trick to open these barriers?

Answer 1: Teachers must be able to present learning that is able to stimulate step by step to achieve or direct students to think HOTS.

Question 2: (Amiruddin Takda FKIP UHO) before using phet, it should be preceded by a demonstration of real tools so that students can think for real.

Answer 2: True, virtual labs are used when live experiments are no longer possible.

The presentation of the material in session 3 was carried out by Lintang Prastika, S.Pd., M.Sc. regarding SEAQIS efforts in introducing STEM as a science learning innovation (Figure 5.6). The material presented is about the efforts that have been made by SEQIS in introducing STEM to the community, especially the world of education.



Figure 5.6. Lintang Prastika is introducing STEM as a science learning innovation

The presentation of the fourth material was delivered by Dr. Abdurrahman M.Si. on STEM-based Physics learning (Figure 5.7). It was conveyed by the speaker that in teaching STEM to students, teachers should be able to analyze the targeted learning outcomes and the basic competencies that have been determined. Participants who attended offline were also given the challenge to conduct an experiment on rigid body equilibrium (determination of center of gravity) (Figure 5.87). It is further emphasized that in instilling a concept so that students are able to remember well is to provide opportunities for students to be able to explore or try it themselves.



Figure 5.7. Presentation of the fourth material



Figure 5.8. Experiment in finding equilibrium point

The last presentation was delivered by Hervin Maulina, S.Pd., M.Sc. about Do IT Your Home Optics Experiment (Figure 5.9). In the presentation of this last material, the speaker gave reinforcement to the teacher to carry out simple experiments that could be carried out at the students' homes during online learning. The experiment can be carried out on the principle of using tools and materials that are easily available and low in cost. Participants who attended

offline were also given the opportunity to carry out optical experiments to calculate the critical point in the water-air refraction event (Figure 5.10)

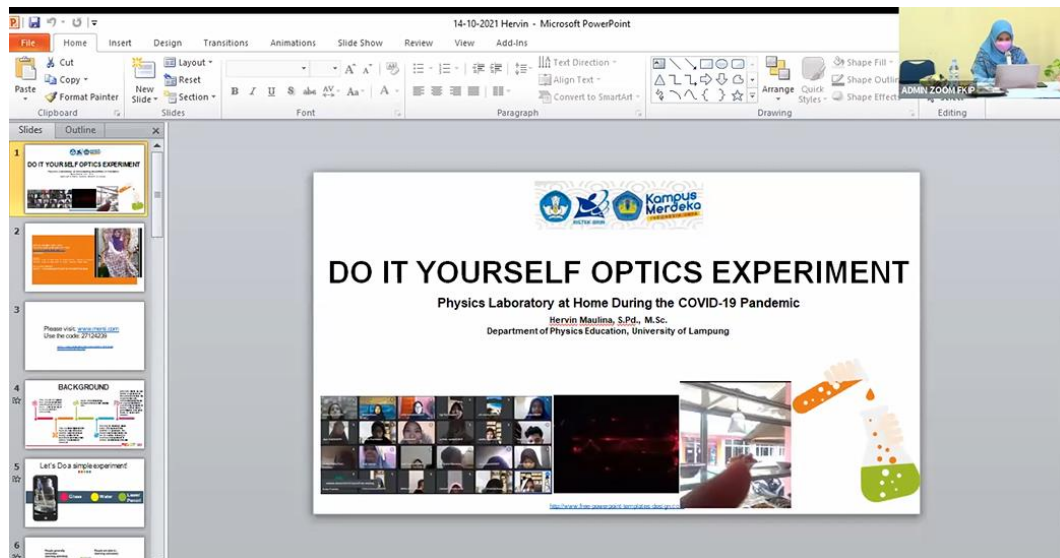


Figure 5.9. The last presentation about do it your self optics experiment



Figure 5.10. Experiment to determine the critical point on the phenomenon of water-air refraction

Before and after receiving the material, all participants are required to work on pretest/posttest questions which consist of 15 questions on a Likert scale regarding participants' understanding and perception of integrating science, technology, society, and environment in learning. Participants' pre-posttest results are presented in Figure 5.1. The results of the pretest and posttest showed an

increase in participants' perception. This increase when analyzed based on the n-gain score was obtained at 0.38 or this increase was in the moderate category. This indicates that the implementation of the activity has succeeded in increasing the understanding of participants in the moderate category. But, based on the data of Figure 5.1, there were 2 questions with negative n-gain score, there were question number 5 and 12. Question number 5 was about the implementation of the STEM approach in learning Physics must use advanced and expensive technology. It means that based on the participant there were decreasing of participant believed about to conduct STEM approach in physics learning must use advanced and expensive technology. This is a positive changing of participant's point of view. Beside that, based on the question number 12, there were decreasing of scores about higher order thinking skills can be trained through providing student worksheets. It was okay, because there were still many ways in building student's higher order thinking skills.

After the workshop, it can be known about the supporting and inhibiting factors for the implementation of the Physics teacher workshop in integrating science, technology, society, and environment in STEM Education. The supporting factors are the participants have been well known of technology and they have had supporting technology to conduct it. Beside the supporting factors, there was also the inhibiting factor. The biggest inhibiting factor was teacher don't have enough time in integrating science, technology, society, and environment in STEM Education especially during the covid-19 pandemic because of the limitation of time.

VI. CONCLUSION AND SUGGESTION

6.1 Conclusion

In improving inservice physics teacher TPACK (as a participant) in integrating science, technology, society, and environment of STEM Education can be conducted by doing such kind of workshop which clearly explain and provide experience for all the participants. Beside that, it can be known about the supporting and inhibiting factor for the implementation of the Physics teacher workshop in integrating science, technology, society, and environment in STEM Education respectly are knowledge & technology and the inhibiting factors are inservice teacher don't have enough time to conduct it escpecially during pandemic covid-19.

6.2 Suggestion

Formal settings include conferences, courses, seminars, retreats and workshops about integrating science, technology, society, and environment in STEM Education should be held masively to give the opportunities for teacher professional development.

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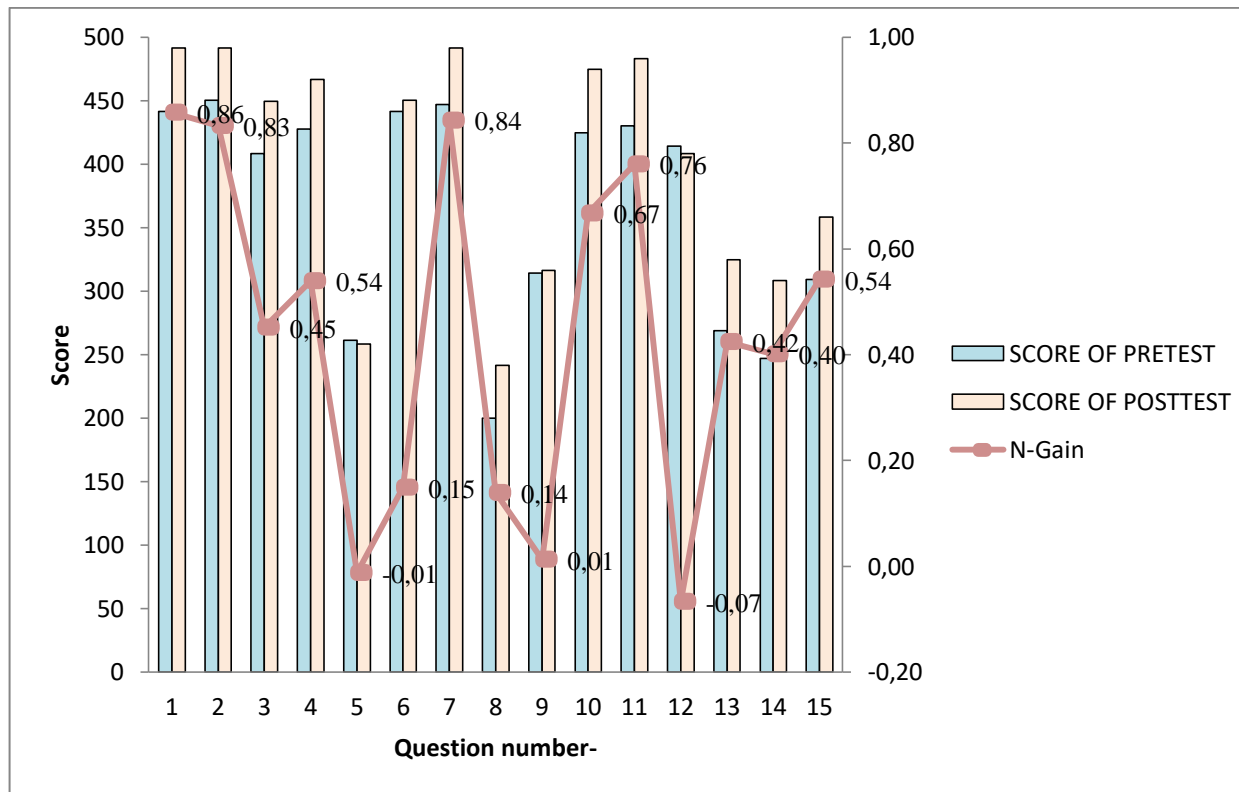
APPENDIX

RESULT

| No | Questions | Respon PRETEST (%) | | | | | SKOR PRETEST | Respon PRETEST | | | | | SKOR POSTTEST | N-GAIN |
|----|---|--------------------|------|------|------|------|-----------------|----------------|------|------|------|------|------------------|--------------|
| | | 1 | 2 | 3 | 4 | 5 | | 1 | 2 | 3 | 4 | 5 | | |
| 1 | The characteristics of STEM integrated science learning are problem-based and engineering design process. | 2,8 | 0 | 8,3 | 30,6 | 58,3 | 441,6 | 0 | 0 | 0 | 8,3 | 91,7 | 491,7 | 0,86 |
| 2 | STEM learning can be integrated into extracurricular activities. | 0 | 0 | 5,6 | 38,9 | 55,6 | 450,4 | 0 | 0 | 0 | 8,3 | 91,7 | 491,7 | 0,83 |
| 3 | STEM can be integrated into all physics learning topics. | 0 | 0 | 25 | 41,7 | 33,3 | 408,3 | 0 | 8,3 | 8,3 | 8,3 | 75 | 449,7 | 0,45 |
| 4 | ICT is an integral component in learning Physics with a STEM approach | 0 | 0 | 16,7 | 38,9 | 44,4 | 427,7 | 0 | 0 | 0 | 33,3 | 66,7 | 466,7 | 0,54 |
| 5 | Implementation of the STEM approach in learning Physics must use advanced and expensive technology. | 19,4 | 22,2 | 16,7 | 16,7 | 25 | 261,3 | 33,3 | 16,7 | 25 | 8,3 | 16,7 | 258,4 | -0,01 |
| 6 | STEM can be integrated with the local knowledge, behavior and technology of the community where students are living | 0 | 0 | 11,1 | 36,1 | 52,8 | 441,7 | 0 | 0 | 16,7 | 16,7 | 66,7 | 450,4 | 0,15 |

| | | | | | | | | | | | | | | |
|----|--|------|------|------|------|------|--------------|------|-----|-----|------|------|--------------|-------------|
| | (ethnoscience/ethnoped agogy) | | | | | | | | | | | | | |
| 7 | Practicum in physics has an important role in creating meaningful learning experiences and constructing concepts and theories for students | 0 | 0 | 11,1 | 30,6 | 58,3 | 447,2 | 0 | 0 | 0 | 8,3 | 91,7 | 491,7 | 0,84 |
| 8 | Physics practicum can only be carried out in the laboratory | 22,2 | 33,3 | 16,7 | 11,1 | 16,7 | 200,2 | 50 | 8,3 | 8,3 | 16,7 | 16,7 | 241,8 | 0,14 |
| 9 | Hands-on Physics practicum cannot be conducted during distance learning or during the Covid-19 Pandemic | 16,7 | 27,8 | 25 | 13,9 | 16,7 | 314,2 | 16,7 | 25 | 8,3 | 25 | 25 | 316,6 | 0,01 |
| 10 | Higher order thinking skills can make an individual able to interpret, analyze or manipulate the information obtained. | 0 | 2,8 | 13,9 | 33,3 | 50 | 424,9 | 0 | 0 | 0 | 25 | 75 | 475 | 0,67 |
| 11 | Higher order thinking skills not only require the ability to remember, but in practice, also require critical and creative thinking skills . | 2,8 | 2,8 | 11,1 | 22,2 | 61,1 | 430,4 | 0 | 0 | 0 | 16,7 | 83,3 | 483,3 | 0,76 |

| | | | | | | | | | | | | | | |
|----|---|--------------------------|--------------------------|-----------------------|---------------------------|------|--------------|--------------------------|--------------------------|-----------------------|---------------------------|------|--------------|--------------|
| 12 | Higher order thinking skills can be trained through providing student worksheets | 2,8 | 0 | 16,7 | 41,7 | 38,9 | 414,2 | 8,3 | 0 | 8,3 | 41,7 | 41,7 | 408,5 | -0,07 |
| | | Don't know at all | know a little bit | know enough | know a lot | | | Don't know at all | know a little bit | know enough | know a lot | | | 0,42 |
| 13 | Knowledge of the use of android phone for hands-on physics practicum | 2,8 | 44,4 | 33,3 | 19,4 | | 269,1 | 0 | 8,3 | 58,3 | 33,3 | | 324,7 | 0,40 |
| | | Have no skills | slightly skilled | skilled enough | skilled | | | Have no skills | slightly skilled | skilled enough | skilled | | | 0,54 |
| 14 | Skills in using android phone for hands-on physics practicum | 8,3 | 47,2 | 33,3 | 11,1 | | 247 | 0 | 16,7 | 58,3 | 25 | | 308,3 | 0,86 |
| | | nothing | only 1 topic | 2-3 topics | more than 3 topics | | | nothing | only 1 topic | 2-3 topics | more than 3 topics | | | 0,83 |
| 15 | Number of android phone-assisted physics practicum topics that can be carried out at home | 5,6 | 22,2 | 30,8 | 41,7 | | 309,2 | 0 | 8,3 | 25 | 66,7 | | 358,4 | 0,45 |





INTERNATIONAL WORKSHOP ON STEM EDUCATION: INTEGRATING SCIENCE, TECHNOLOGY, SOCIETY, AND ENVIRONMENT FOR FOSTERING INSERVICE TEACHER TPACK

Thursday, October 14th 2021

Gedung N Faculty of Teacher Training and Education, University of Lampung

International Research Grants
Faculty of Teacher Training and Education
University of Lampung

Featured Speakers



Prof. Dr. Agus Suyatna, M.Si.
[Post Graduate Physics Education Department,
University of Lampung]



Dr. Abdurrahman, M.Si.
[Post Graduate Physics Education Department,
University of Lampung]



Dr. I Wayan Distrik, M.Si.
[Post Graduate Physics Education Department,
University of Lampung]



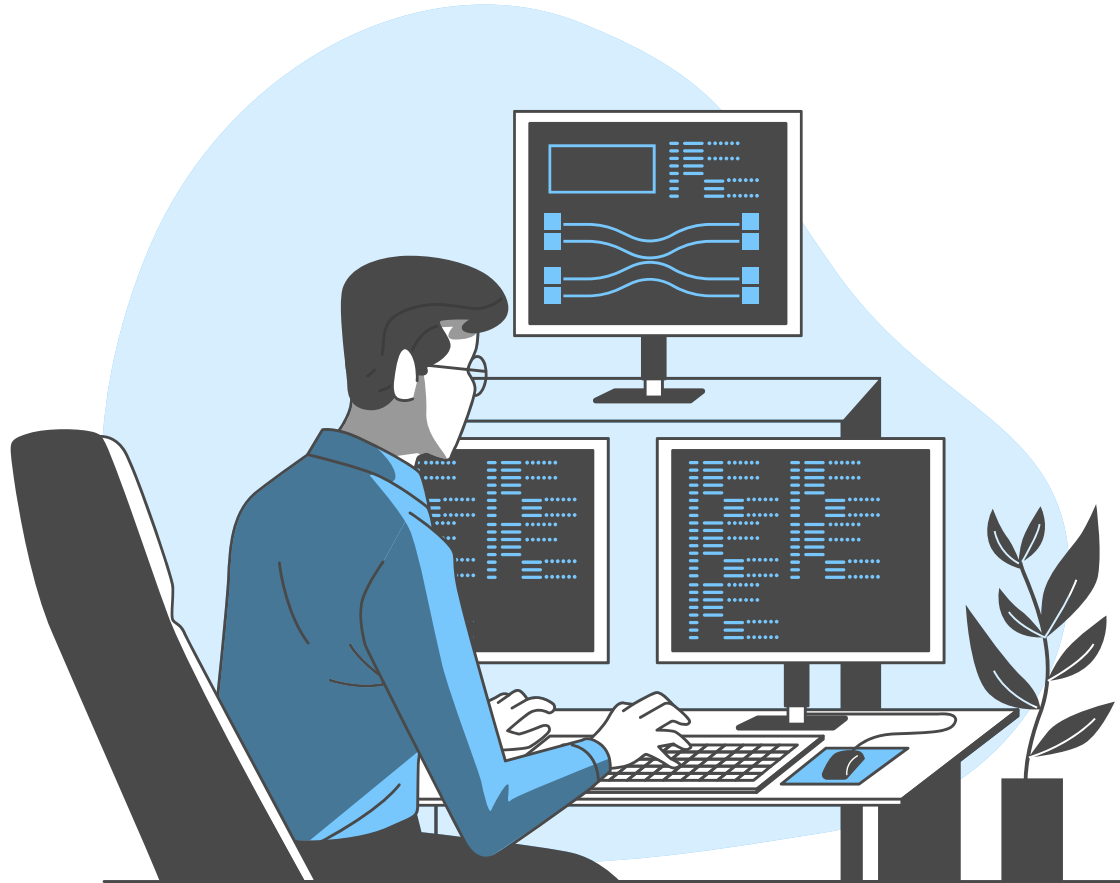
Lintang R. Prastika, S.Pd, M.Si
[Instructor of SEAMEO QITEP in Science]



Herwin Maulina, S.Pd., M.Sc.
[Department of Physics Education,
University of Lampung]



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[Department of Physics Education,
University of Lampung]



UTILIZATION OF ANDROID PHONE FOR HANDS-ON PHYSICS PRACTICUM



Prof. Dr. Agus Suyatna, M.Si
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NIDN : 0021086003

Scopus[®]

H-Index : 5
Document: 27

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Scholar

H-Index : 16/35
Document: 1.265

PHYPHOX

(Physical Phone Experiment)

1

Raw
Sensors

2

Acoustics

3

Everyday
Life

4

Mechanics

5

Timers

6

Tools

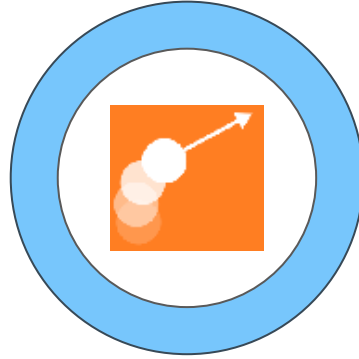




01

Raw Sensor

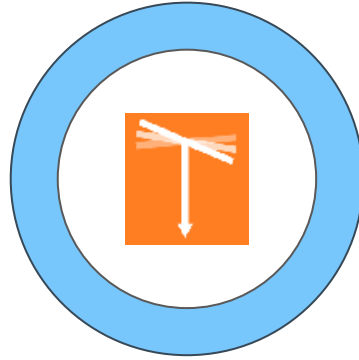




Acceleration (Without g)

Get raw data from the so called linear accelerometer, which gives the actual acceleration without the gravitational acceleration. In contrast to “acceleration with g”, this sensor reports 0 when the device is resting.

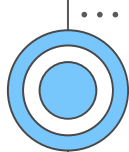
...



Acceleration (With g)

Get raw data from the accelerometer. This sensor will not subtract the gravitational force, so it will report an acceleration of $9,81 \text{ m/s}^2$ even when the phone is resting.

...



Location (GPS)



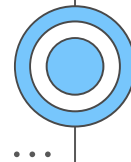
Get raw position data from satellite navigation.

Note that the available data may depend on the implementation on your smartphone. Some devices may not provide vertical accuracy or the number of satellites.

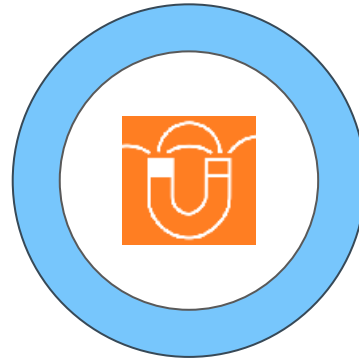
Also, by default there is location information from other typically less accurate sources (like wifi or mobile data networks) mixed into the data from satellite navigation.

Again, depending on your device, you may be able to disable these sources from the experiment menu by enabling the setting to only collect data from satellite navigation.

Speed and direction are typically given by the device and are based on two or more consecutive position fixes.



Magnetometer



- Get raw data from the magnetometer.
- The magnetometer is quite sensitive as it is designed to measure the earth's magnetic field to act as compass.
- However, it is always exposed to internal fields from the electronics in your phone, which lead to incorrect results.
- Therefore phyphox tries to get the calibrated magnetic field from the system. In some cases, you might not get any data, if it is not yet calibrated (for example after the phone has just started).
- In this case you should rotate your phone a few times while the experiment is running. This helps the system to calibrate the sensor.
- Do not expose your phone to strong magnetic fields!

Raw Sensors



Gyroscope (Rotation Rate)

Get raw data from the gyroscope.

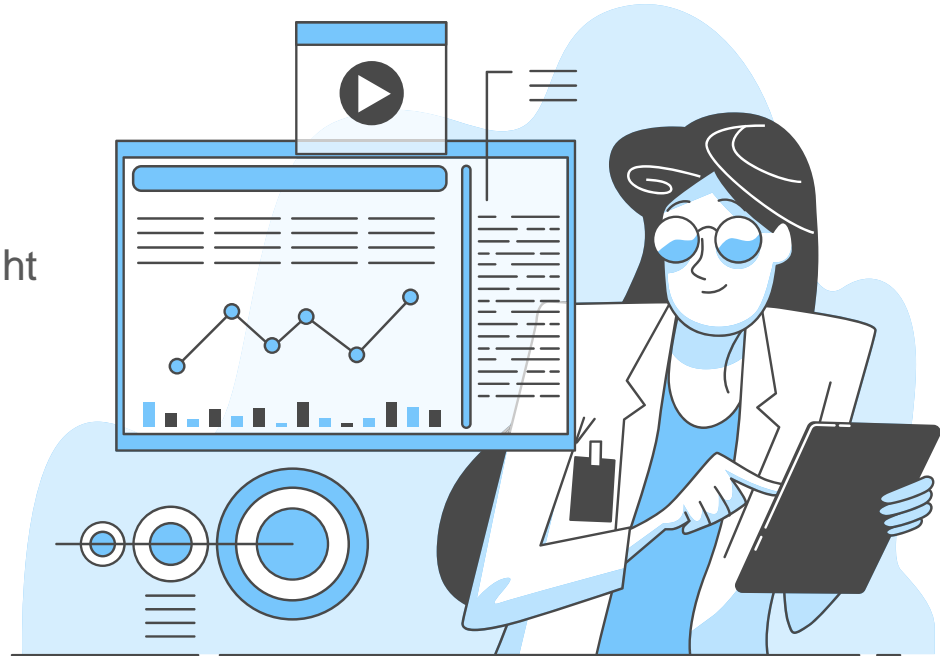


Light

Get raw data from the light sensor.



Pressure



A decorative network diagram consisting of several blue circular nodes connected by thin grey lines. The nodes are arranged in a non-linear fashion, with some having concentric circles. Ellipses (...) are placed near some nodes to indicate a larger, continuous network.

02 Acoustics

Audio Amplitude



- Get the amplitude of sounds.
- This experiments simply records short intervals from the microphone and calculates the sound pressure level (SPL).
- Note that this calculation is a very naïve approach and the results may be rather imprecise.
- Also, you will have to give a reference to calibrate the ... measurement.



Audio Autocorrelation



Measure the frequency of a single tone.

This experiment records audio from the microphone and analyses it for its frequency. This only works if there is a single tone with a fixed frequency – if there are multiple frequencies (like an accord), use the “spectrum” experiment instead.

The analysis is done by calculating the autocorrelation of the audio signal. The experiment then considers all peaks that exceed half of the maximum signal in the autocorrelation. The position of the last of these peaks within the autocorrelation gives a multiple of the period of the signal. By counting the number of peaks we can get the period of the base frequency.



Audio Scope



Show recorded audio data.

This experiment just records short periods of audio data and displays them. To achieve a steady image, a zero crossing is used as a trigger and $t=0$ is shifted to the first (positive) crossing.

...



Audio Spectrum



Displays the frequency spectrum of an audio signal.

This experiment records audio from the microphone and calculates its frequency spectrum through a Fourier Transformation (FFT). If you only have a single tone with a single frequency, you might get more precise results from the “autocorrelation” audio experiment.

...





Doppler Effect

- Detect small frequency shifts of the Doppler effect.
- You need a tone generator that emits a constant frequency (for example 1000Hz).
- Enter this base frequency in the experiments setup and select a detection range in which you expect the Doppler shifted frequency (for example 10Hz). The experiment will determine the recorded frequency and calculate the relative speed of ... the sound source.





Frequency History

Measure the frequency change over time for a single tone.

This experiment records audio from the microphone and analyses it for its frequency over short periods of time.

This only works if there is a single tone with a fixed frequency as it uses autocorrelation. The result will be plotted as a frequency over time.

...



Sonar



Measures distance through echoes and the speed of sound.

A sonar sends bursts of short sounds, which get reflected by the object you want to measure. As sound travels at a speed of approximately 340 m/s, the time until the reflection reaches the microphone of your phone can be used to calculate the distance of this object.

This experiments generates a “chirp”, sends it out through the speaker and starts a recording. A crosscorrelation of the chirp and the recorded data gives information about the timing at which echoes occur.





This timing can then be multiplied with the speed of sound (and divided by 2 as the sound has to travel forth and back) and you get the distance at which the echo originated.

However, sound usually travels in every direction. For a sonar this means, that when targeting a wall, you also get reflections from the floor, the ceiling, another wall nearby, a post and simply from every suitable “hard” surface nearby. Therefore this sonar gives you all the reflections and it is up to you to interpret the result and to figure out, which reflection corresponds to the target you intended to measure. So start with a small hard target and try to screen all other directions with some foam material. Also this needs a quiet environment.

Tone Generator



Generates a tone of a specific frequency

...



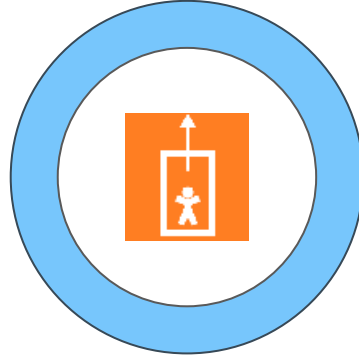


03

Everyday Life



Elevator



Determine the speed of an
elevator using barometer

...

Appaluse Meter



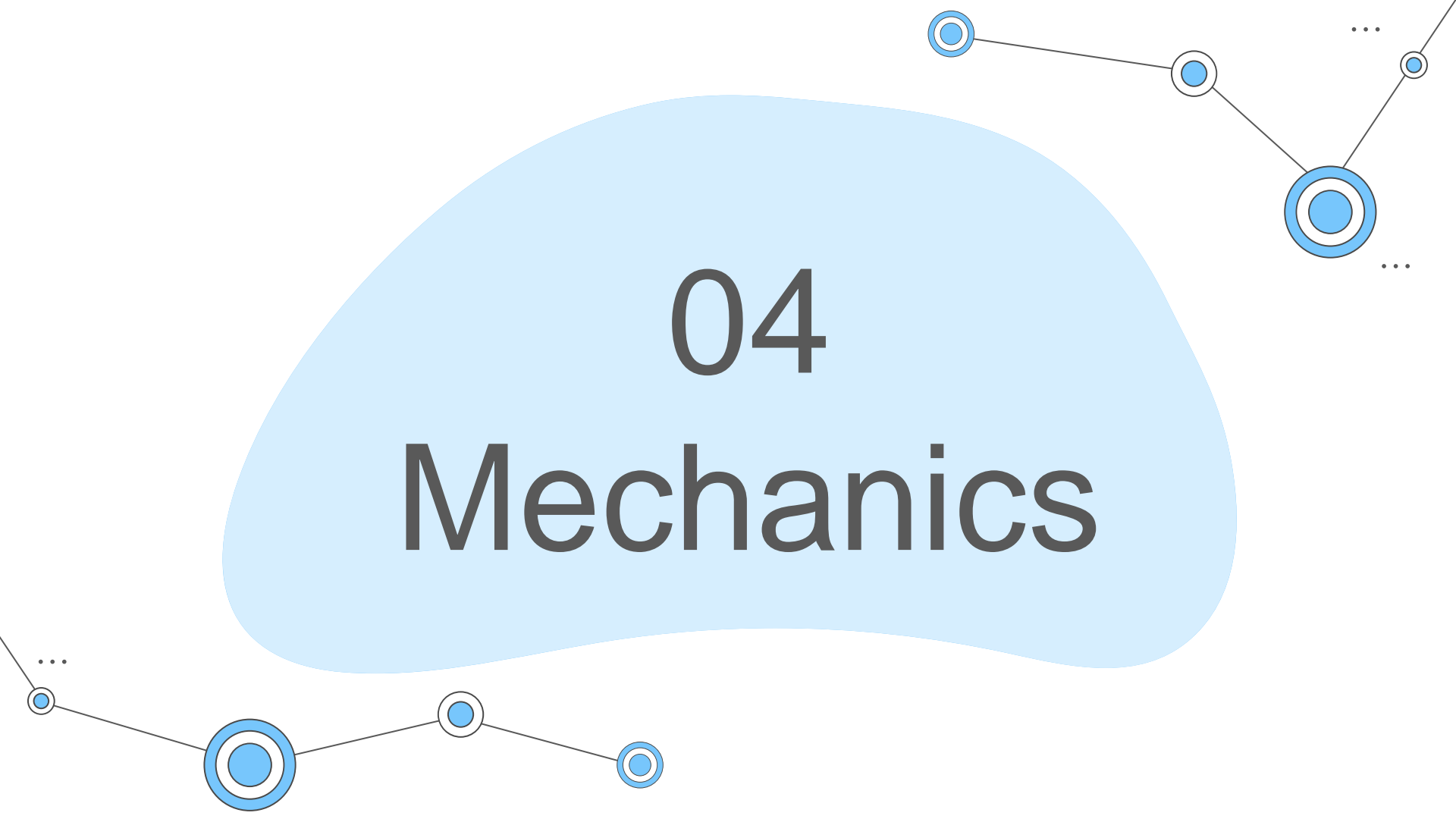
Assign scores to length and amplitude of an applause.

This experiment integrates the amplitude of sound over time and assigns scores. This way a loud and long applause gets the higher score. You can evaluate multiple contestants and compare their performance in the bar chart.





Usage: The history shows the noise level detected by phyphox. You can start the scoring by pressing “start” and stop the scoring by pressing “stop”. During this period you will see the score increasing which is also indicated by the yellow bar. After stopping, you can press “next contestant” to get ready for measuring the next score. When you press “start” again, a second bar will grow until you press “stop” again. You can repeat this as often as you like to compare multiple scores.



04 Mechanics

(In)elastic Collision



Determine the energy lost during (in)elastic collisions of bouncing ball.

In principle, this experiment works like the acoustic stopwatch experiment. However, this experiment expects the sound to come from a ball (or something similar) bouncing on a surface and will calculate the bouncing height and remaining kinetic energy relative to the first bounce by analyzing the interval between the sound from the impact.

Also, by assuming that the ball retains the same percentage of kinetic energy on its first bounce, phyphoc will calculate the initial height 0 from which the ball is dropped.





So, start the experiment and let a ball bounce of a surface in a way that it generates a clearly hearable noise. You might want to change the threshold in the settings (in the range 0 to 1), so that the experiment reacts to the noise level of the ball but not to the background noise. Also, if you struggle with echoes, you might want to change the minimum delay as well to set the minimum interval the experiment will ignore before reacting to the next noise.



Centripetal Acceleration



Visualizes the centripetal acceleration as a function of angular velocity.

This experiment calculates the absolute value of the angular velocity ω from the gyroscope as well as the absolute acceleration a from the accelerometer. By plotting a against ω the relation $a = r \cdot \omega^2$ can be shown easily, hence plotting against ω^2 should result in a straight line.

To see this, you need to measure at different angular velocities but at a fixed radius. A salad spinner or a small carousel work great,



Pendulum

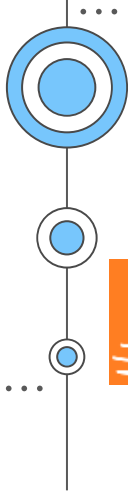


Determine the gravity constant ($g = 9,81 \text{ m/s}^2$) by using your phone as a pendulum.

This experiment uses the gyroscope to measure the pendulum movement and calculates the oscillation period T . The user has to enter the length L of the string used for the pendulum, so phyphox can calculate $g = 4\pi^2 L / T^2$.

Alternatively, instead of measuring g , you can use the tab length and assume $g = 9,81 \text{ m/s}^2$ to determine the length of the string from the pendulum motion. (Actually it's the distance from the pivot point to the center of mass.)





Additionally, on the resonance tab, it plots the amplitude against the detected frequency. This way, you can construct a driven oscillator and change its frequency to measure a resonance curve.

Further details:

The oscillation period is obtained through the autocorrelation of the sum of all three gyroscope components. The autocorrelation is then analyzed for its first maximum for a first estimate and then the last maximum of the autocorrelation is used to get a more precise result.



Roll



Place your phone in a roll and determine its velocity.

You should place your phone in a paper roll so that it rotates about its longest side. This experiment then takes the angular velocity measured by the gyroscope as well as the radius of the roll to calculate the speed at which the roll travels.



Spring



Analyze the frequency and period of a spring oscillator.

This experiment uses the accelerometer to measure the oscillator movement and calculates the oscillation period T . Additionally, on the resonance tab, it plots the amplitude against the detected frequency. This way, you can construct a driven oscillator and change its frequency to measure a resonance curve.

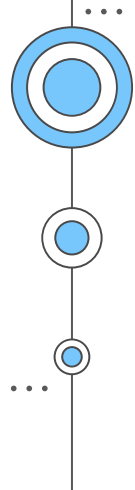




Further details :

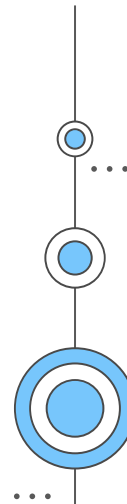
The oscillation period is obtained through the autocorrelation of the sum of all three accelerometer components. The autocorrelation is then analyzed for its first maximum for a first estimate and then the last maximum of the autocorrelation is used to get a more precise result.

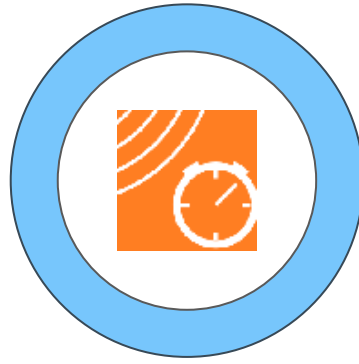




05

Timers



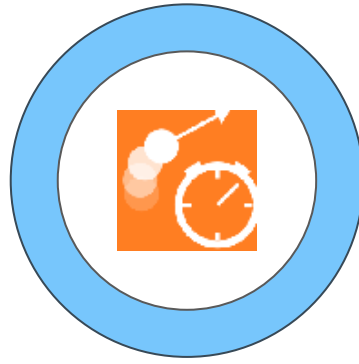


Acoustic Stopwatch

Get the time between two acoustic events.

This experiment allows to measure the time between two loud acoustic signals. These can be clicks, beeps, claps etc. as long as they are louder than the environment. You might want to adjust the threshold, giving the level at which the stop watch is triggered (ranging from 0 to 1).

After starting the experiment, the clock will start on the first noise exceeding the threshold and will be stopped on the second noise. To repeat the experiment, clear the data and start again. Make sure that the first noise is short as a long sound might be immediately detected as a stop.

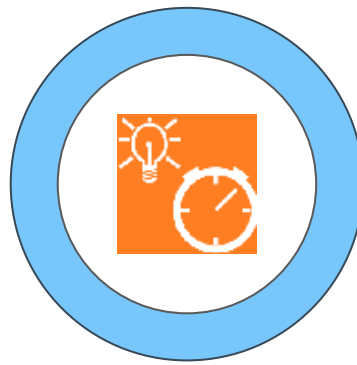


Motion Stopwatch

Get the time between two motion events.

This experiment allows to measure the time between two accelerations (like small shocks). You might want to adjust the threshold, giving the level at which the stop watch is triggered.

After starting the experiment, the clock will start on the first (total) acceleration exceeding the threshold and will be stopped on the second acceleration. Make sure that the first acceleration signal is short as a long vibration might be immediately detected as a stop.

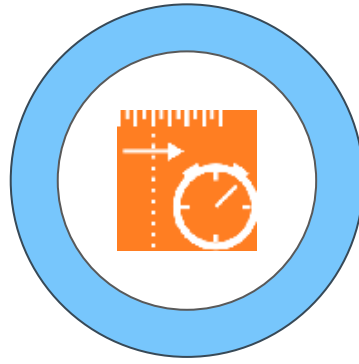


Optical Stopwatch

Measure times based on the light shining onto your phone.

In this experiment you can expose your light sensor to a light source to measure the time between or the duration of bright or dark states. For example, you could measure the time between two events blocking a light source.

Note, that the precision depends strongly on the light sensor in your phone. For slow sensors this can easily be more than a second while fast sensors usually do not get faster than tenths of a second. Faster measurements can be achieved using the acoustic stopwatch experiment, which is based on sounds.



Proximity Stopwatch

Measure times based on the proximity sensor.

In this experiment you bring an object close to your proximity sensor (usually located at the front next to the speaker used for phone calls) and measure the times when the object is close to or far away from your phone.

Note, that the precision depends strongly on the proximity sensor in your phone. For slow sensors this can be easily be worse than a second while fast sensors usually do not get faster than tenths of a second. Faster measurements, but based on sound, can be achieved using the acoustic stopwatch experiment.



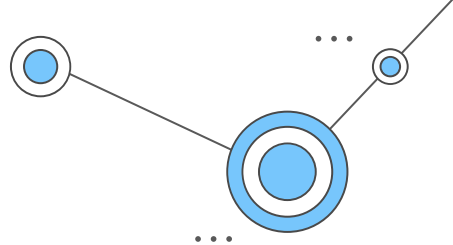
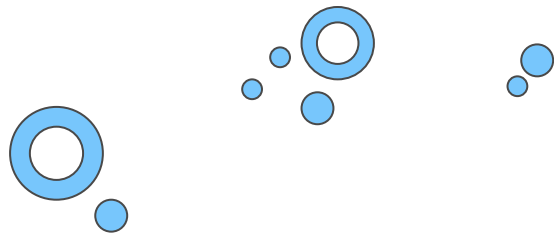
06 Tools

Acceleration Spectrum



Display the frequency spectrum of data from the accelerometer.

This experiment records data from the accelerometer and calculates its frequency spectrum through a Fourier Transformation (FFT). The maximum detectable frequency depends on the maximum acquisition rate of your sensor.



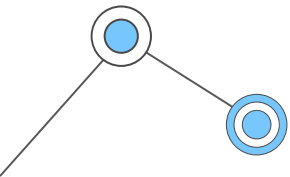
Inclination

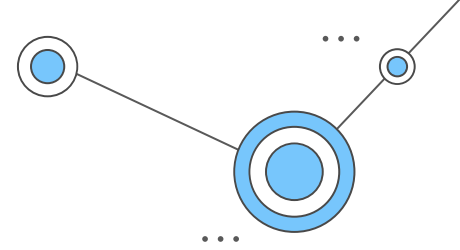
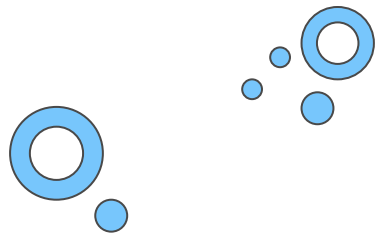


Measure the angle of the phone's inclination.

This tool uses the accelerometer to determine the inclination of the phone. When the phone is resting on a table, the inclination is zero. For non-zero inclination, the direction of the inclination is given as rotation.

Note, that the definition of the angles has been chosen for the task of measuring an inclination (especially for inclined plane experiments) independent of the rotation (about the z axis) of the phone.



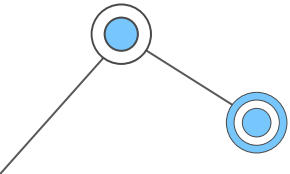


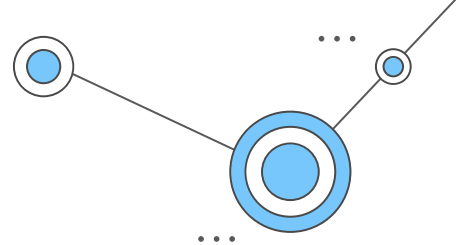
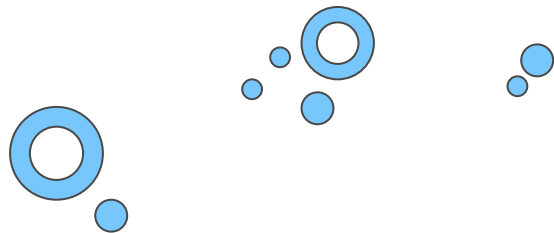
Magnetic Spectrum



Display the frequency spectrum of data from the magnetometer.

This experiment records data from the magnetometer and calculates its frequency spectrum through a Fourier Transformation (FFT). The maximum detectable frequency depends on the maximum acquisition rate of your sensor.



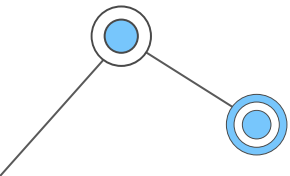


Magnetic Ruler



Use a series of magnets to measure distance, speed and acceleration of the phone.

For this experiment you should place a series of identical magnets along the track the phone will travel. The distance between the magnets has to be the same for each magnet and should be entered in the experiment. The phone will then use its magnetometer to determine when it has passed a magnet, allowing to calculate the total distance covered.





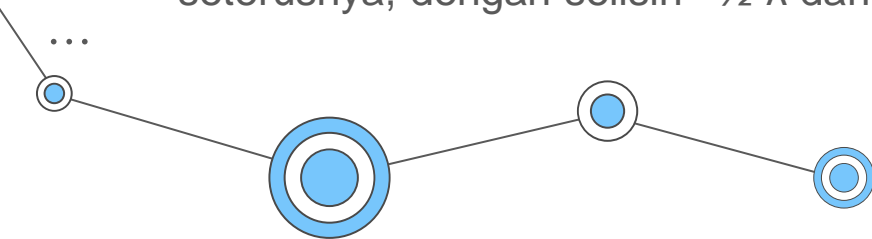
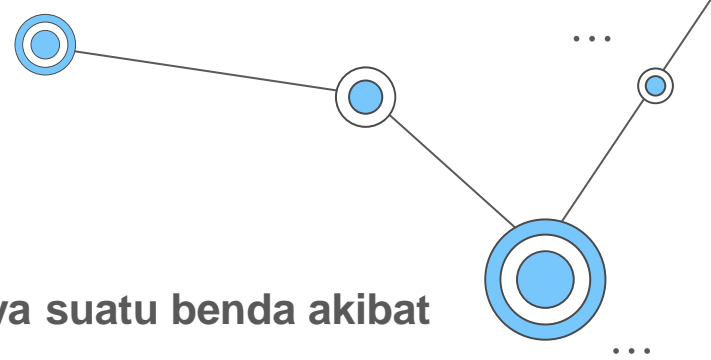
Let's do an experiment



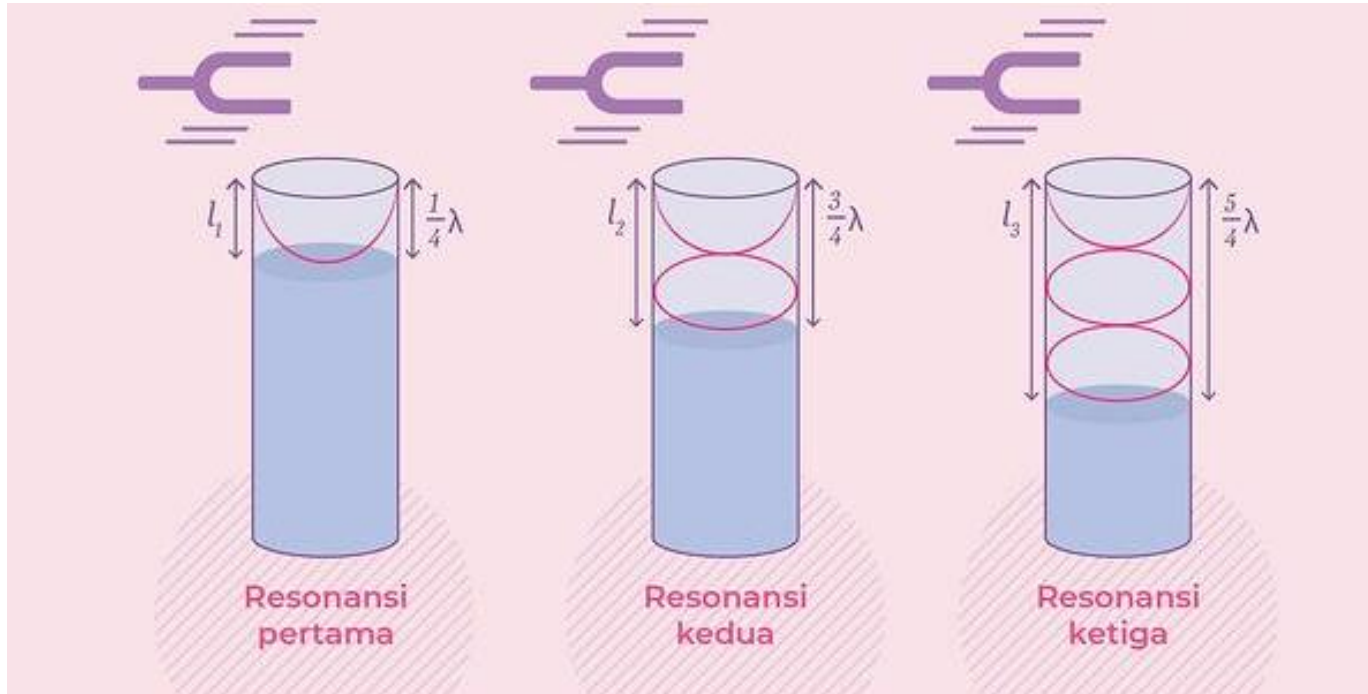
Menentukan kecepatan bunyi di udara

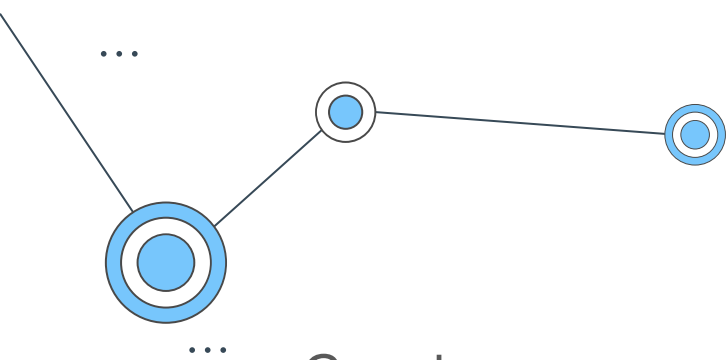
Pendahuluan:

- Resonansi bunyi merupakan peristiwa **ikut bergetarnya suatu benda akibat getaran yang dihasilkan oleh sumber bunyi**.
- Resonansi bunyi hanya dapat terjadi jika suatu benda memiliki **frekuensi alami** yang **sama dengan frekuensi alami sumber bunyi** yang bergetar.
- **udara** atau **gas** di sekitar sumber bunyi **juga dapat beresonansi, asalkan memiliki frekuensi alami yang sama dengan frekuensi alami sumber bunyi**.
- Resonansi bunyi dapat **memperkuat bunyi asli**, sehingga bunyi yang dihasilkan dapat terdengar lebih keras dan nyaring.
- Resonansi terjadi ketika panjang kolom udaranya sebesar $\frac{1}{4} \lambda$, $\frac{3}{4} \lambda$, $\frac{5}{4} \lambda$ dan seterusnya, dengan selisih $\frac{1}{2} \lambda$ dari resonansi satu ke resonansi berikutnya



Kecepatan rambat bunyi di udara $v = \lambda f$



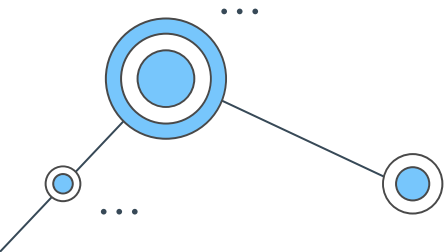


... Dapatkah kita menentukan kecepatan bunyi di udara berdasarkan resonansi bunyi di dalam kolom udara?
Bagaimana caranya?

Gunakan:

- HP sebagai sumber bunyi dengan tone generator
- Pipa paralon sepanjang 60 cm sebagai kolom udara
- Air dalam botol untuk mengatur panjang kolom udara

Bagaimana prosedurnya?



Lakukan percobaan, lengkapi tabel ini

| f (Hz) | Ulangan ke i | L1(m) | L2(m) | L1 - L2 | $\lambda = 2L$ | $v = \lambda f$ |
|-----------|--------------|-------|-------|---------|----------------|-----------------|
| 1.250 | 1 | | | | | |
| | 2 | | | | | |
| | 3 | | | | | |
| Rata-rata | | | | | | |

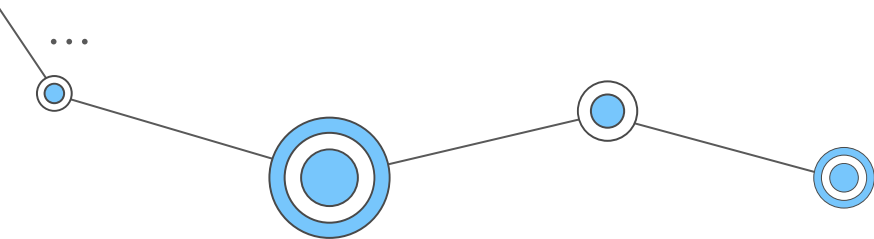
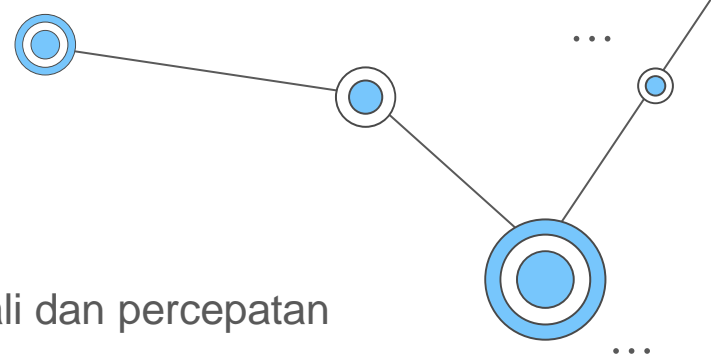
| f (Hz) | Ulangan ke i | L1(m) | L2(m) | L1 - L2 | $\lambda = 2L$ | $v = \lambda f$ |
|-----------|--------------|-------|-------|---------|----------------|-----------------|
| 1.500 | 1 | | | | | |
| | 2 | | | | | |
| | 3 | | | | | |
| Rata-rata | | | | | | |

| f (Hz) | Ulangan ke i | L1(m) | L2(m) | L1 - L2 | $\lambda = 2L$ | $v = \lambda f$ |
|-----------|--------------|-------|-------|---------|----------------|-----------------|
| 1.700 | 1 | | | | | |
| | 2 | | | | | |
| | 3 | | | | | |
| Rata-rata | | | | | | |

Menentukan percepatan gravitasi

Pendahuluan:

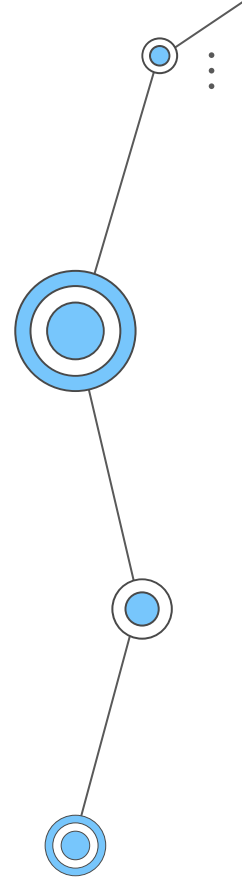
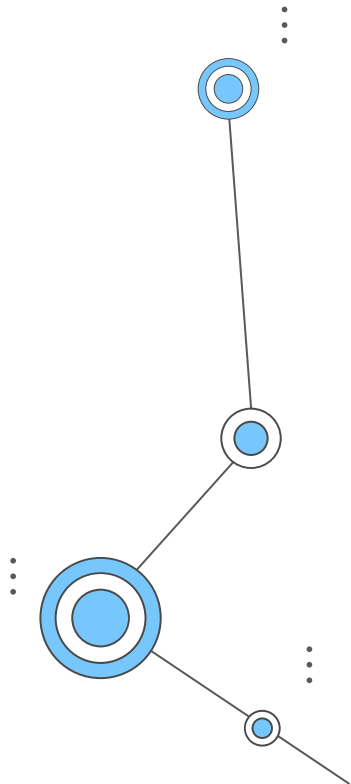
- Perioda ayunan pendulum dipengaruhi oleh panjang tali dan percepatan gravitasi bumi.
- Diformulasikan: $g = \frac{4\pi^2 L}{T^2}$
- Determine the gravity constant ($g = 9,81 \text{ m/s}^2$) by using your phone as a pendulum.
- This experiment uses the gyroscope to measure the pendulum movement and calculates the oscillation period T.



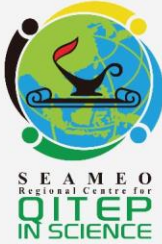
Diskusikan

Percobaan apa lagi yang dapat dilakukan dengan memanfaatkan HP Android dengan alat tambahan yang ada di rumah?

Thanks!



SEAQIS Effort in Introducing STEM as A Science Learning Innovation



Lintang Ratri Prastika, S.Pd., M.Si.
SEAMEO QITEP in Science

Southeast Asian Ministers of Education Organization (SEAMEO)
Regional Centre for Quality Improvement of Teachers and Education Personnel (QITEP) in Science



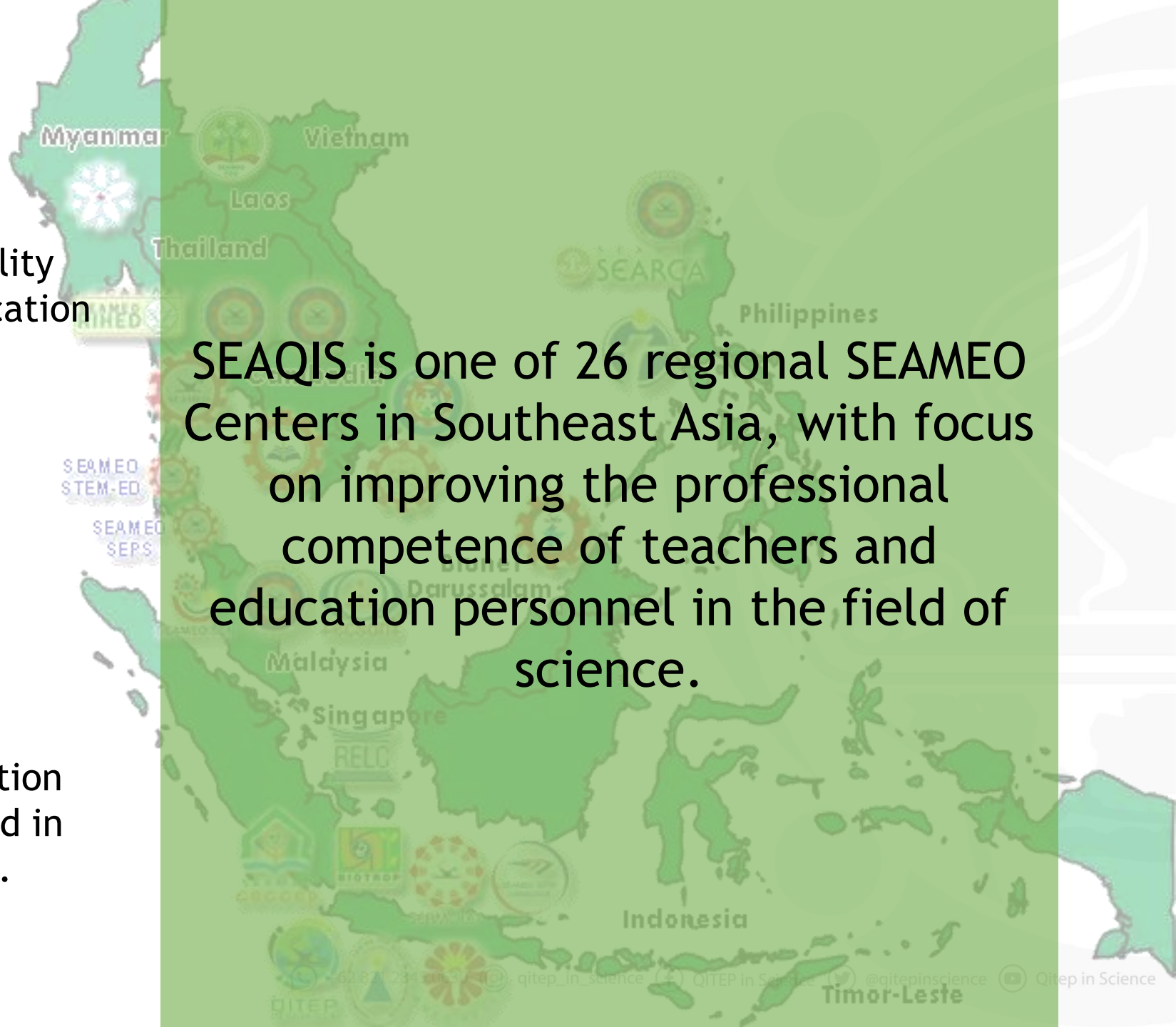
SEAMEO Regional Centre for Quality
Improvement of Teachers and Education
Personnel (QITEP) in Science
Established on 13 July 2009



Southeast Asia Ministers of Education
Organisation (SEAMEO) established in
Bangkok on 30 November 1965.



SEAQIS is one of 26 regional SEAMEO
Centers in Southeast Asia, with focus
on improving the professional
competence of teachers and
education personnel in the field of
science.





**Professional Teacher
Development**



**Learning Resources
Development**



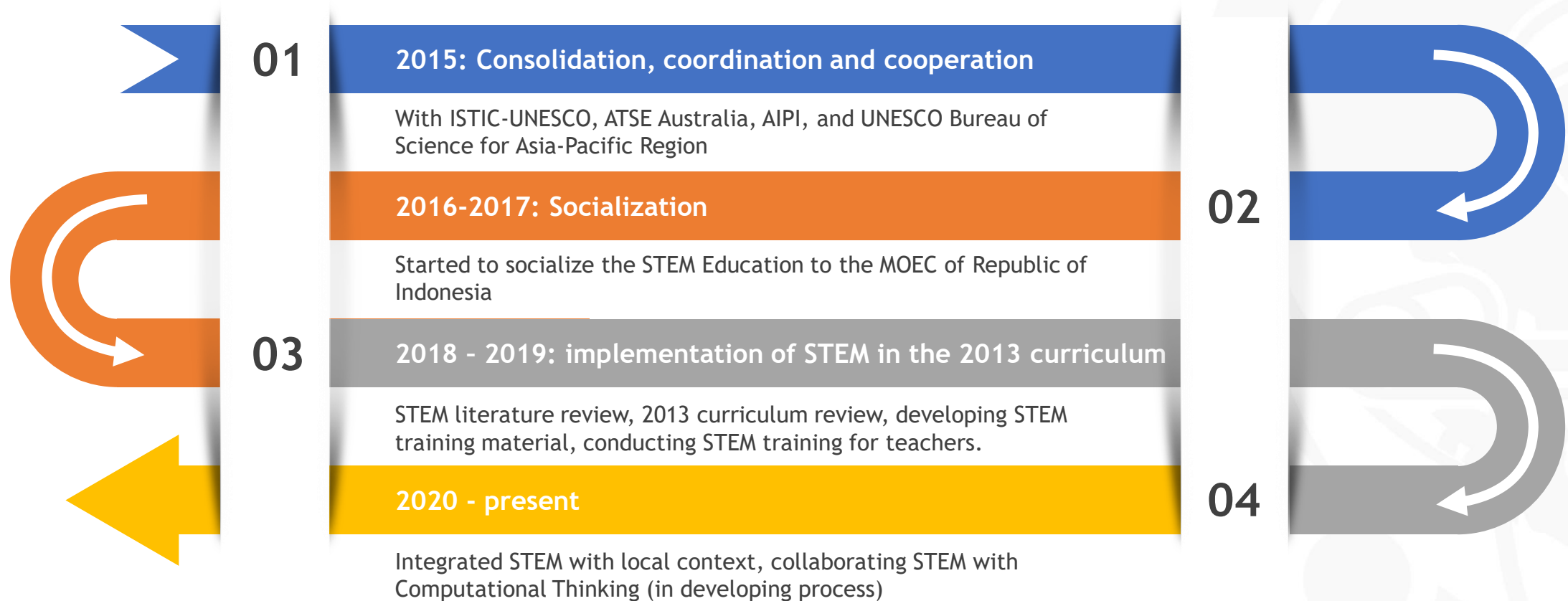
**Professional Learning
Communities**

Programme Thrusts

www.qitepinscience.org

SEAQIS STEM PROGRAMME

SEAQIS STEM Programme Development Timeline



STEM Programme Promotion Strategies



STEM Integration into National Curriculum

Based on Project Based Learning
Focus on Engineering Design Process



Teacher professional competence development

By involving Teacher Association
conducting teacher training



Collaboration

With Policy maker, MOEC units, Education Office in Region of Indonesia



Publication

Teacher and student competition
STEM Seminar
STEM Expo

STEM Programme and Activities

1. Workshop on Developing STEM Training Programme and Training Materials.
2. STEM Learning Unit Development
3. Training on STEM Integration into 2013 Curriculum.
4. Research grant for STEM implementation at Schools
5. Online Seminar: STEM Education
6. Assistance in implementing STEM in schools



Development of Training Materials

STEM Programme Book and
STEM Material Book





STEM Units and STEM Activity Book

What have we learned?

What is STEM?

STEM Characteristics

STEM Implementation in Science Learning



What is STEM??

S



SCIENCE

Observing, experimenting, making prediction, asking question

T



TECHNOLOGY

Being inventive, using tools, making things work, identifying issues, using computers

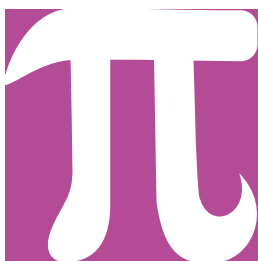
E



ENGINEERING

Solving problems, using materials, designing and creating, building

M



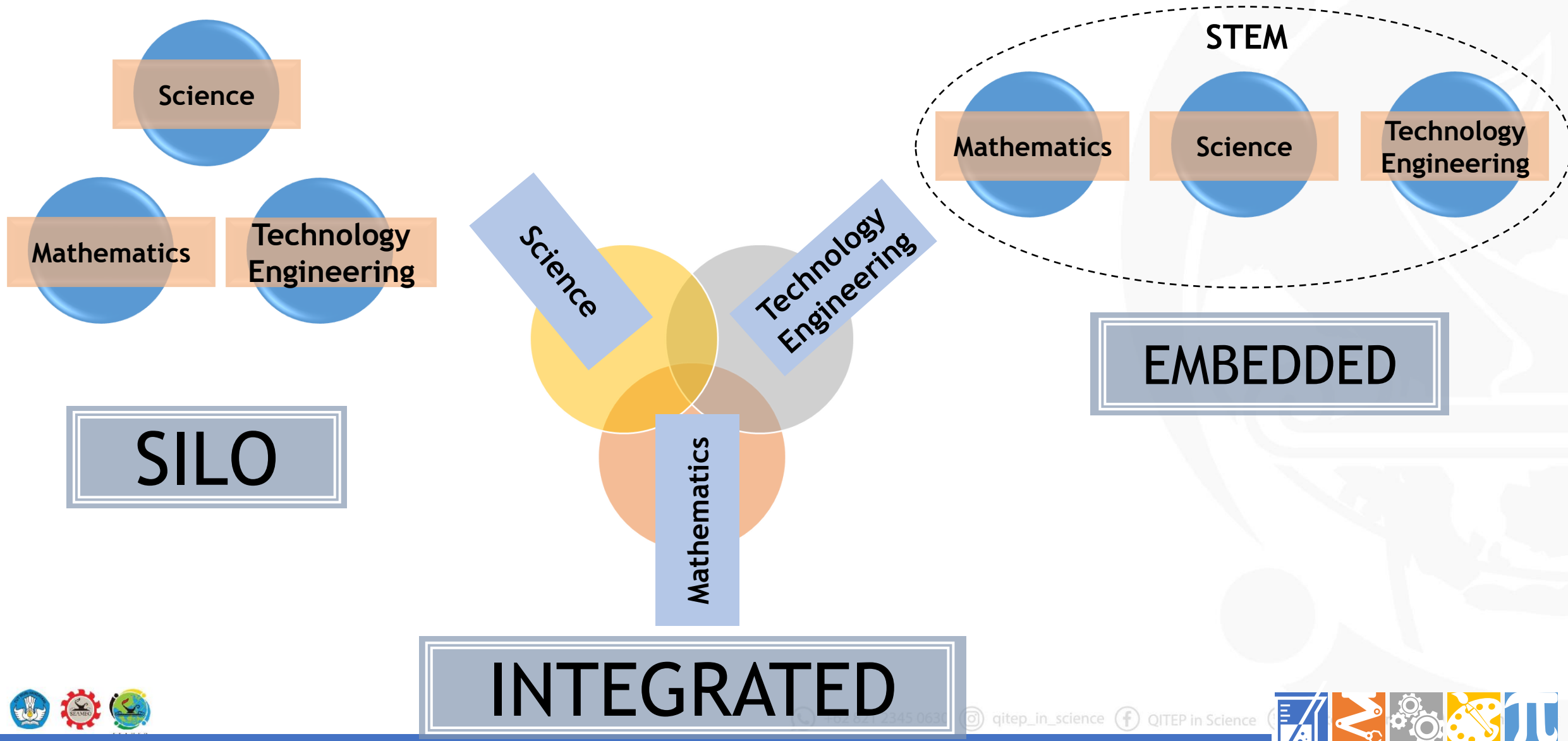
MATHEMATICS

Patterning, sequencing, exploring shapes, numbers, volume and size

STEM Learning

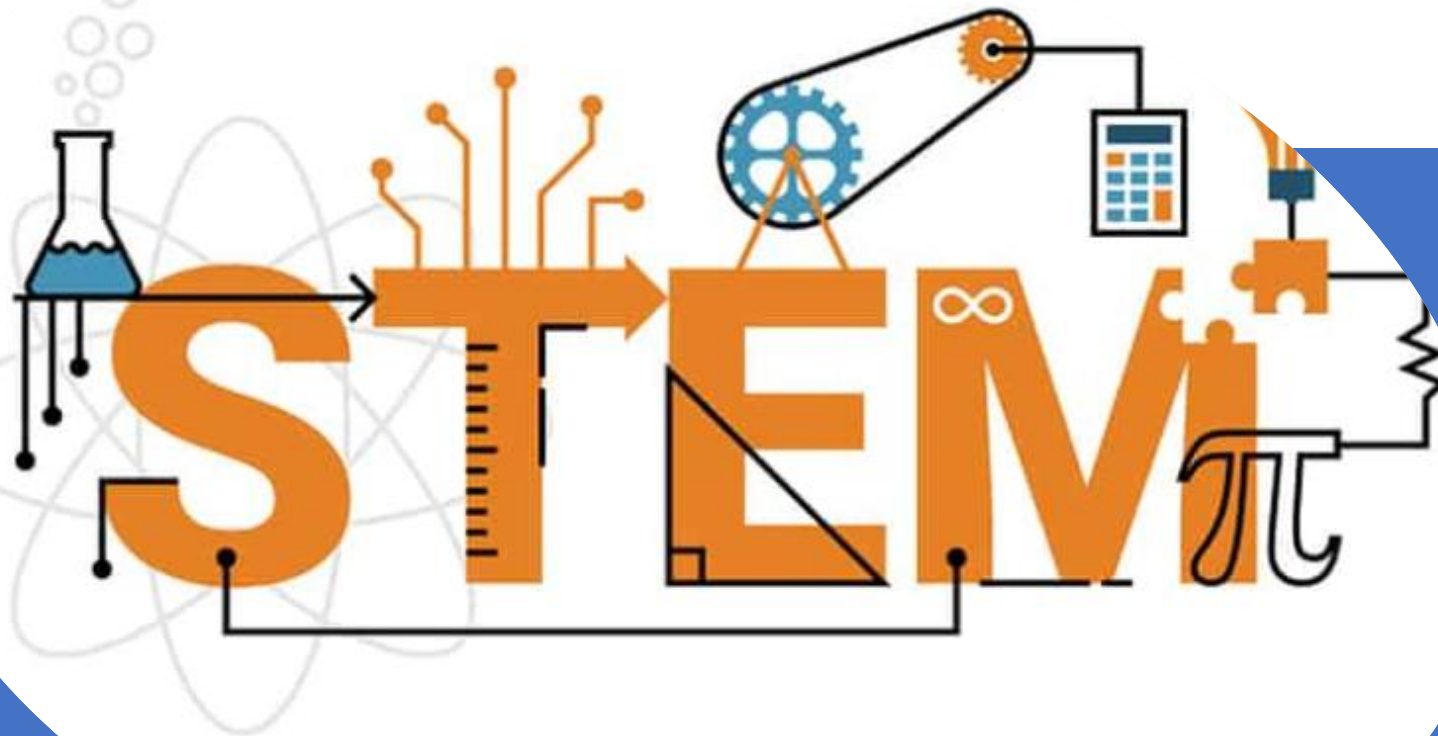
- STEM is a **learning approach** which **integrate** the four subjects (science, technology, engineering, and mathematics) that focuses on **solving problems** in real daily life and in professional life.
- STEM-based learning shows students how concepts, principles, and technics of science, technology, engineering and mathematics are used in an integrated manner to **develop products, processes and systems that are beneficial to human life.**

Variation of STEM Integration Models



Why STEM is Important?





STEM

Characteristics

problem
solving

*Engineering
Design
Process
(EDP)*

Problem Category

- ◆ Problem Situation (early introduction to STEM)
- ◆ Contextual issues - *Local Context* issues (advance)

Solved by Engineering Design Process

Example of problem situations in STEM learning

Earthquakes, volcanic eruptions, and flash floods are quite common in the Asia Pacific region. Disasters that are very destructive will make many people affected, such as losing their homes, families, getting injured, etc.

As a form of solidarity, all countries mutually give life supply, such as food, cloth, medicine, etc. to disaster victims.

Unfortunately, sometimes the supplies are hampered in distribution due to a shortage of personnel and difficulty in reaching the evacuation area.

One solution that can be done is to send the supplies by air.

Challenge

- How can we deliver the supplies to a disaster area by air without destroying the supplies when it arrives on the ground?

Solved by using the EDP

Example of Contextual Problems

- School waste management → Compost
- Turbid water treatment → Creating the water filtering tool
- Marine area → Making the water purification equipment/making food from sea product
- Areas near rivers with heavy flow → constructing micro hydro power plant

**Solved by
using the EDP**

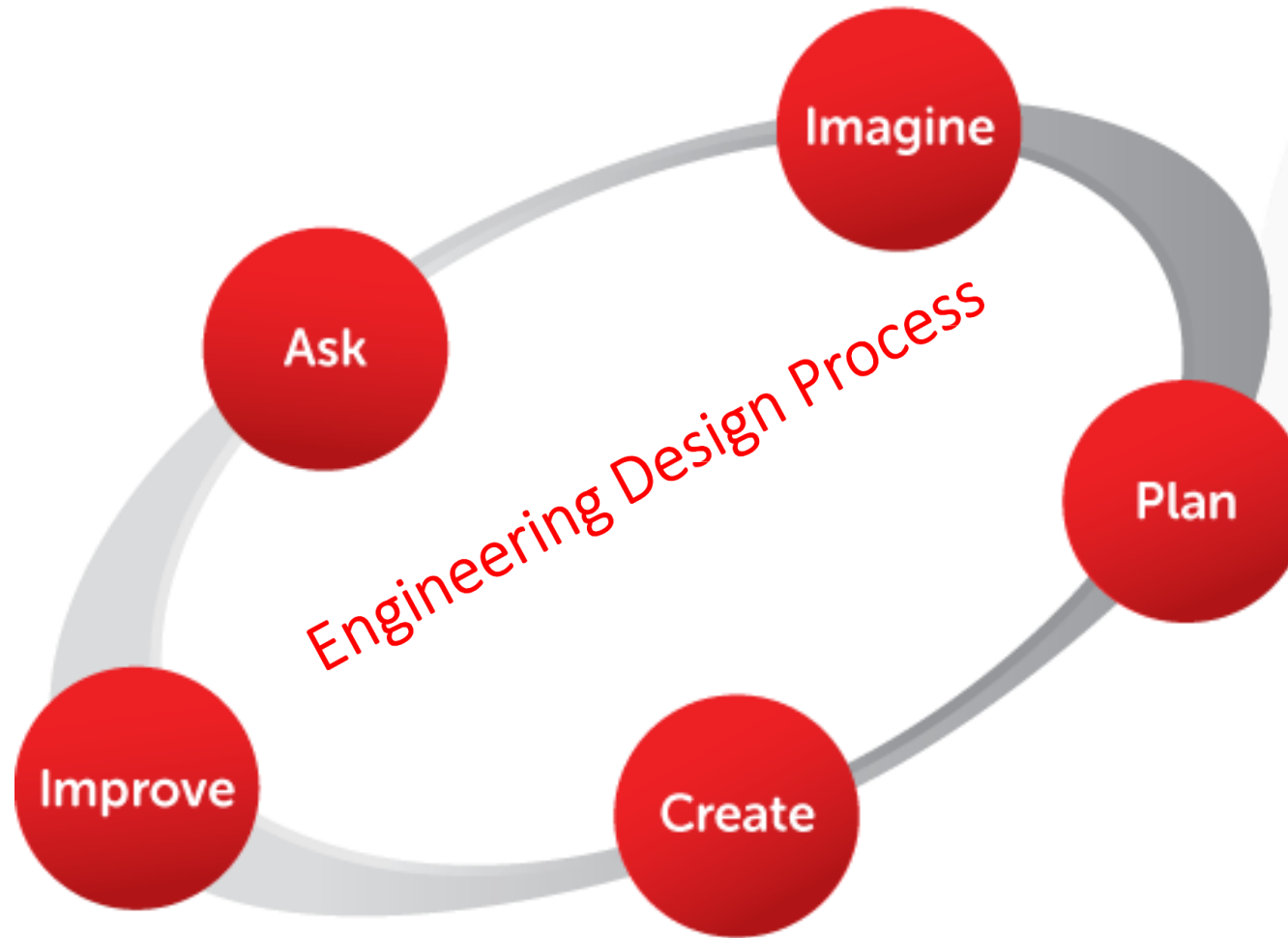


Engineering Design Process

Engineering Design Process (EDP) is a methodological step to solve problems by creating something real with a specific function. More popularly, EDP can be described as, "think like an engineer".

The creation can be in the form of a **product, process and/or system**

EDP COMPONENTS IN GENERAL



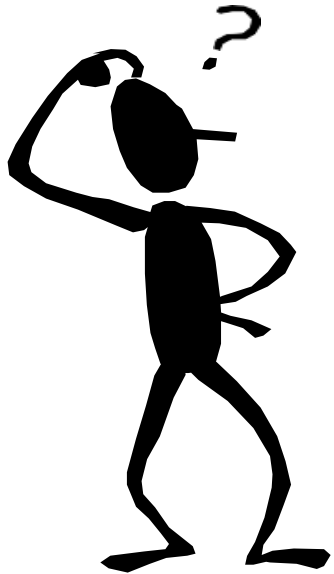
Sumber <https://www.eie.org/overview/engineering-design-process>

+62 821 2345 0630 @ qitep_in_science QITEP in Science



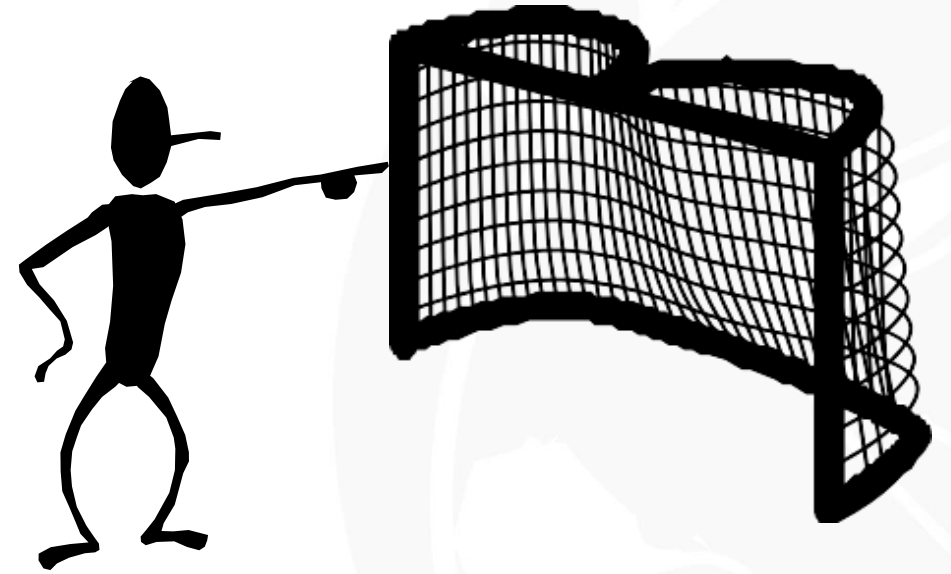
ASK

Identify and explain the main problem and objectives



by considering

- What do you want to achieve?
- What conditions are required?
- Is there a constrain?
- Who is the target?



IMAGINE



INVESTIGATE THE PROBLEM



**DEVELOP VARIOUS
POSSIBLE SOLUTIONS**



**ANALYZE IDEAS AND
DETERMINE THE BEST IDEA**

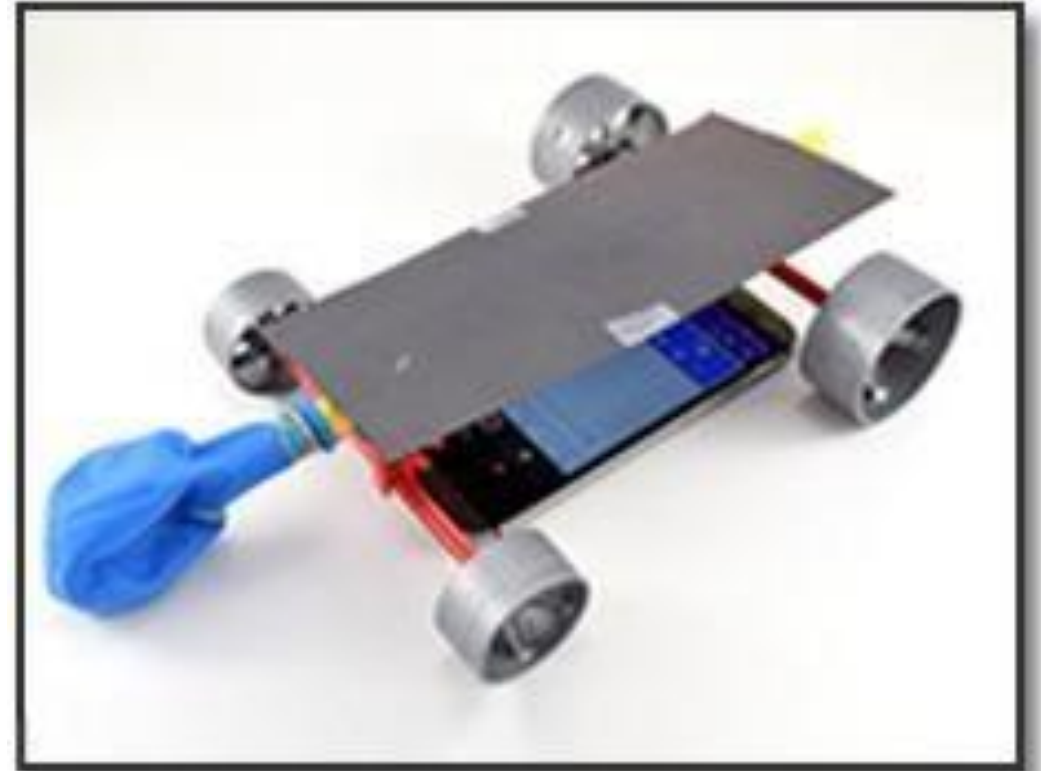
PLAN

Design the solutions
(prototype design)

Determine the
materials needed

CREATE

- Making prototypes
 - Prototype - an operational version of the solution. Usually made using materials that are different from the original but are cheaper and easily to find, it is necessary to test the proposed design.
- Emphasis on creativity, imagination and innovation.
- Testing the prototype



https://www.sciencebuddies.org/science-fair-projects/project-ideas/Phys_p099/physics/balloon-powered-car-challenge



IMPROVE



Evaluating test results.



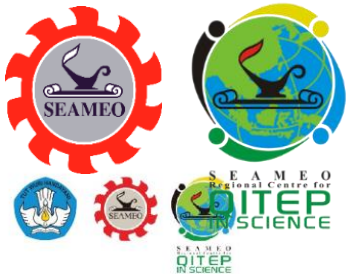
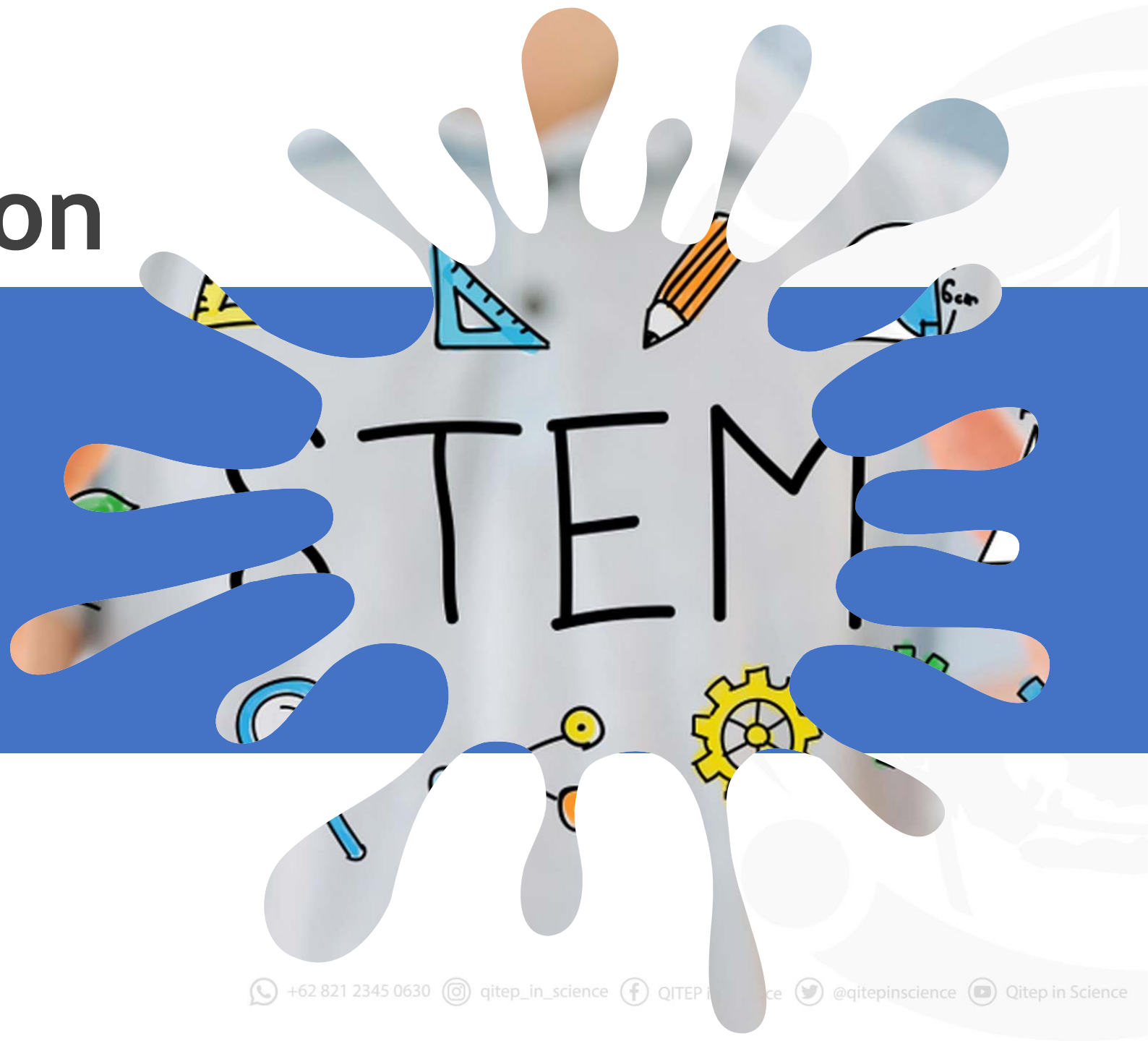
Re-design (if needed).



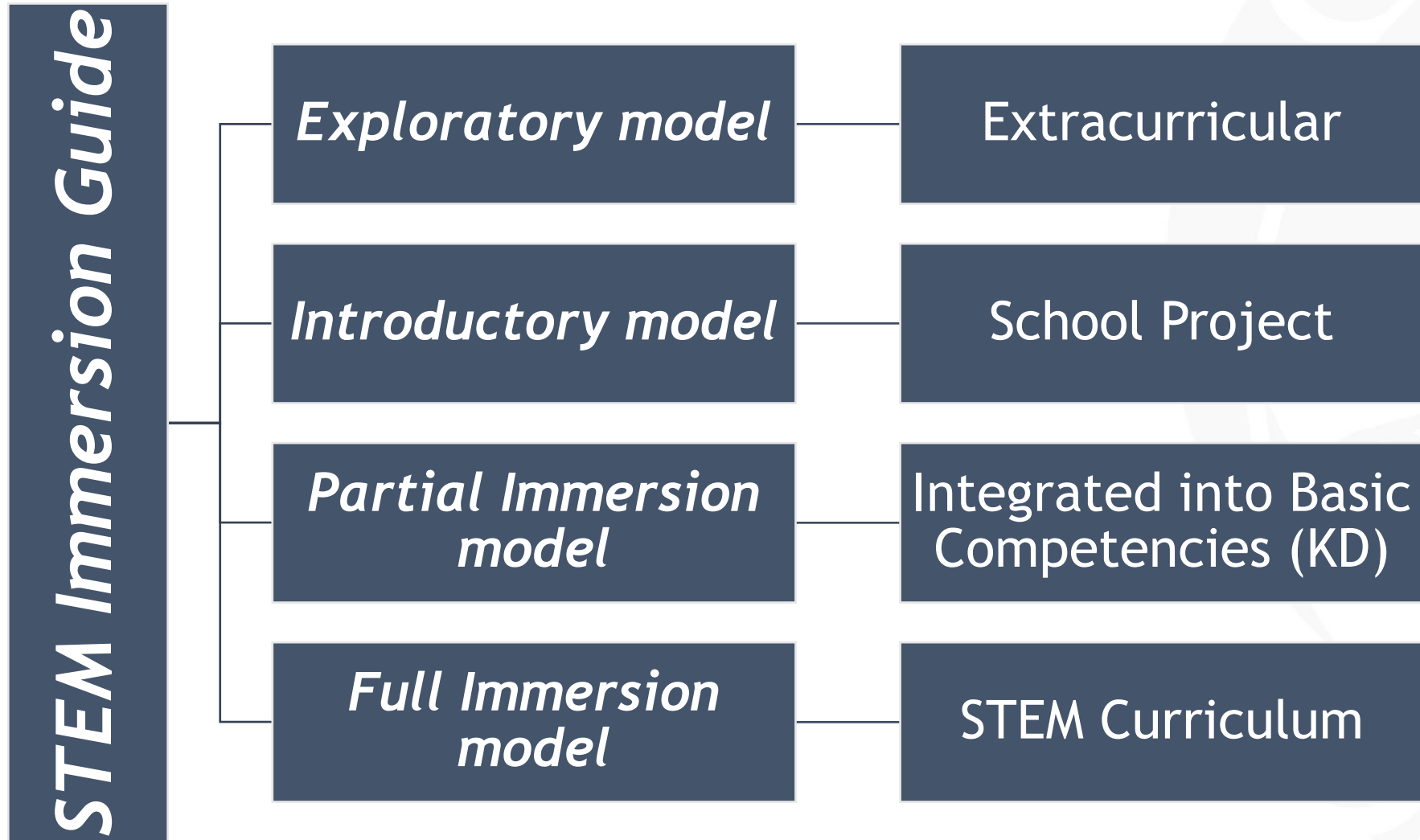
Communicating results

STEM Implementation in Science Learning

STEM Immersion Guide, A Collaboration of Arizona
STEM Network Led by SFAz and Maricopa County
Education Service Agency

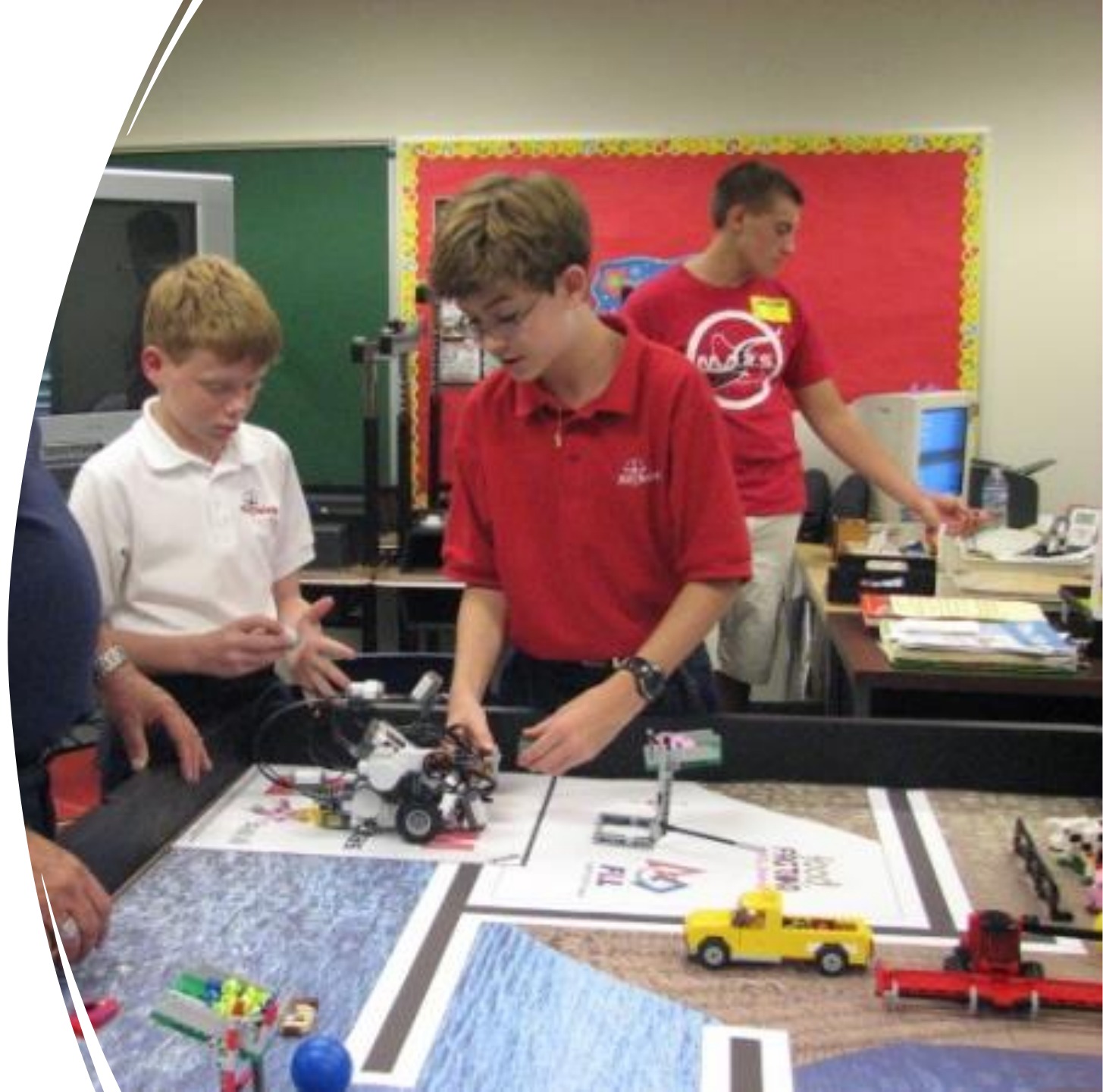


Implementation Models of STEM Learning



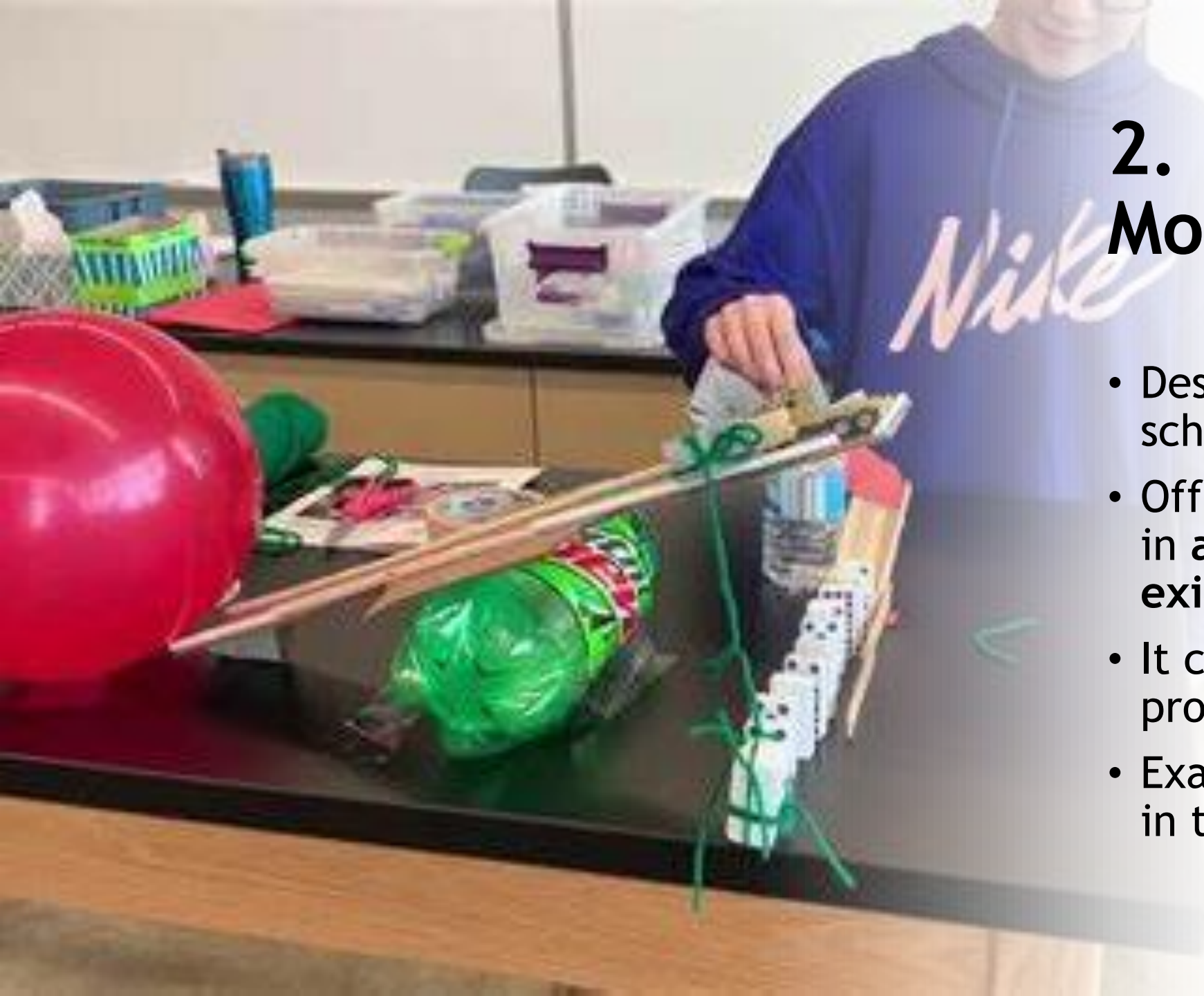
1. *Exploratory Model*

- Describes regular schools in general.
- Provide STEM experiences through **extracurricular programs** offered to students.
- Examples: Science club, robotics, youth scientific group



2. Introductory Model

- Describes regular schools in general.
- Offering STEM programs **in addition to the existing curriculum.**
- It can be enrichment programme.
- Example: final project in the end of semester

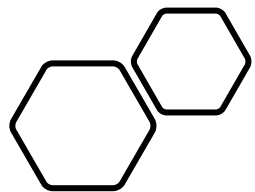


3. *Partial Immersion model*

Integrate STEM into the curriculum.

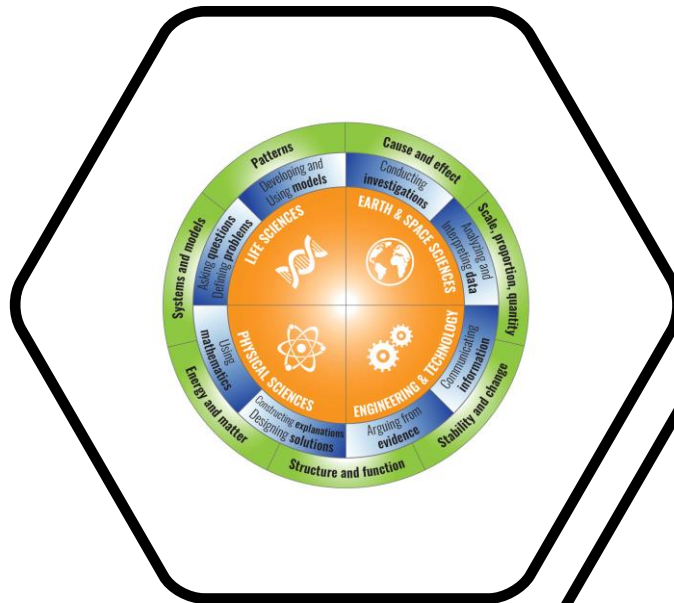
- Integrating STEM in the classroom at certain Basic Competencies.
 - *not all physics topics in BC can be applied to STEM-based learning*
- Implementing Integrated Problem/Project Based Learning.
- Using the PJBL learning model.
- This integration model mostly use in Indonesia.

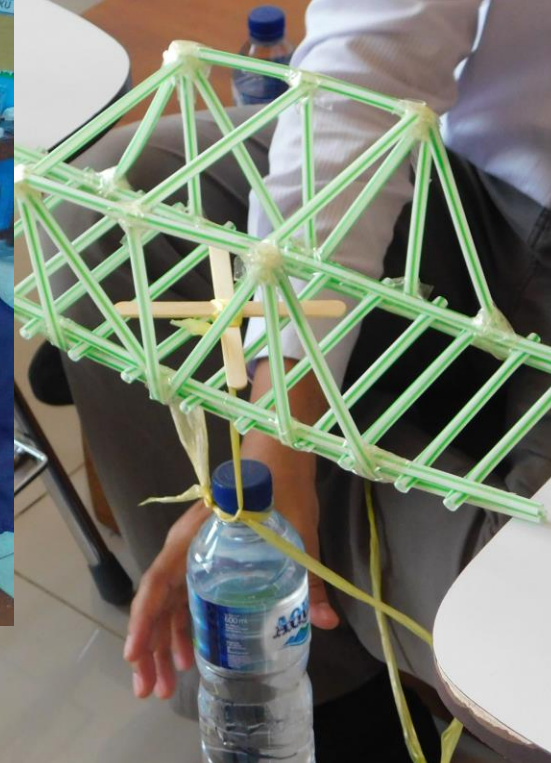




4. Full Immersion model

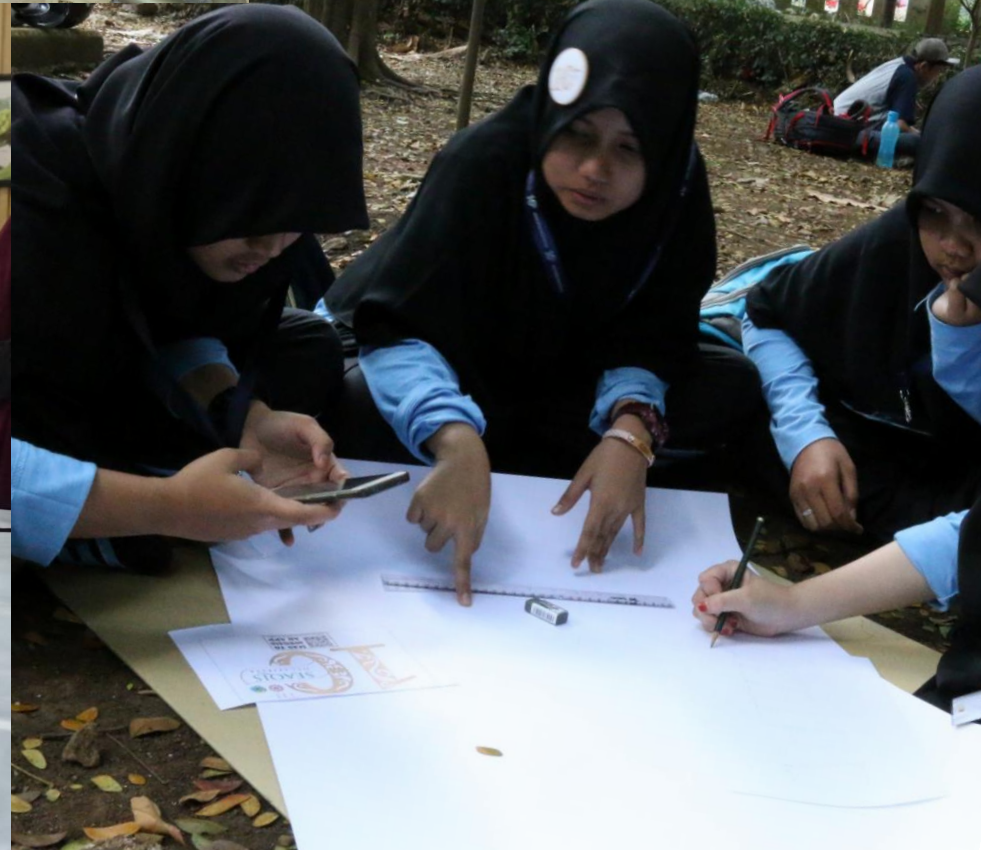
- Describes a school with a **STEM-directed curriculum**
- The school environment is similar to the 21st century work environment.
- Example: Next Generation Science Standards (USA Science Curriculum-integrated with STEM)



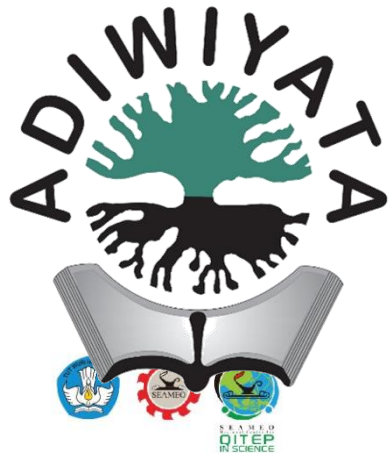


STEM IN FRAME





EESD –STEM BEST PRACTICE SDN 196 SUKARASA



*Achievement:
Adiwiyata Mandiri 2018*

Alumni: Desy Merisa Susanti, M.Pd. / EESD 2017



TRAINING ON STEM LEARNING FOR HIGH SCHOOL PHYSICS TEACHERS IN LAMPUNG PROVINCE - COLLABORATION WITH FKIP UNILA SEPTEMBER 2019



Thank You

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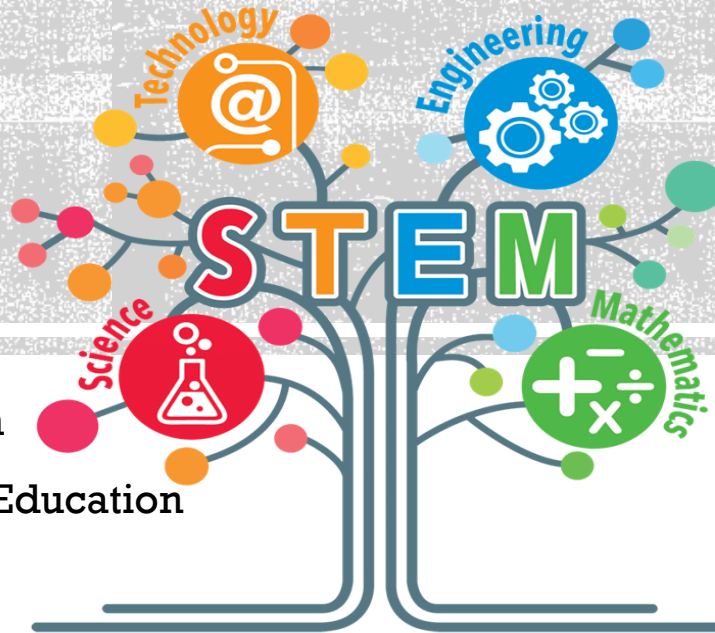
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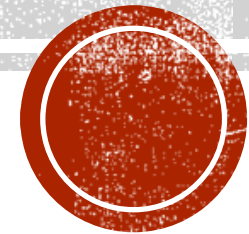
secretariat@qitepinscience.org



STEM EDUCATION & MAKERSPACE: EFFORTS TO DEVELOP STUDENTS' 21st CENTURY SKILLS



Post Graduate Physics Education
Faculty of Teacher Training and Education
University of Lampung



Dr. Abdurrahman, M.Si.

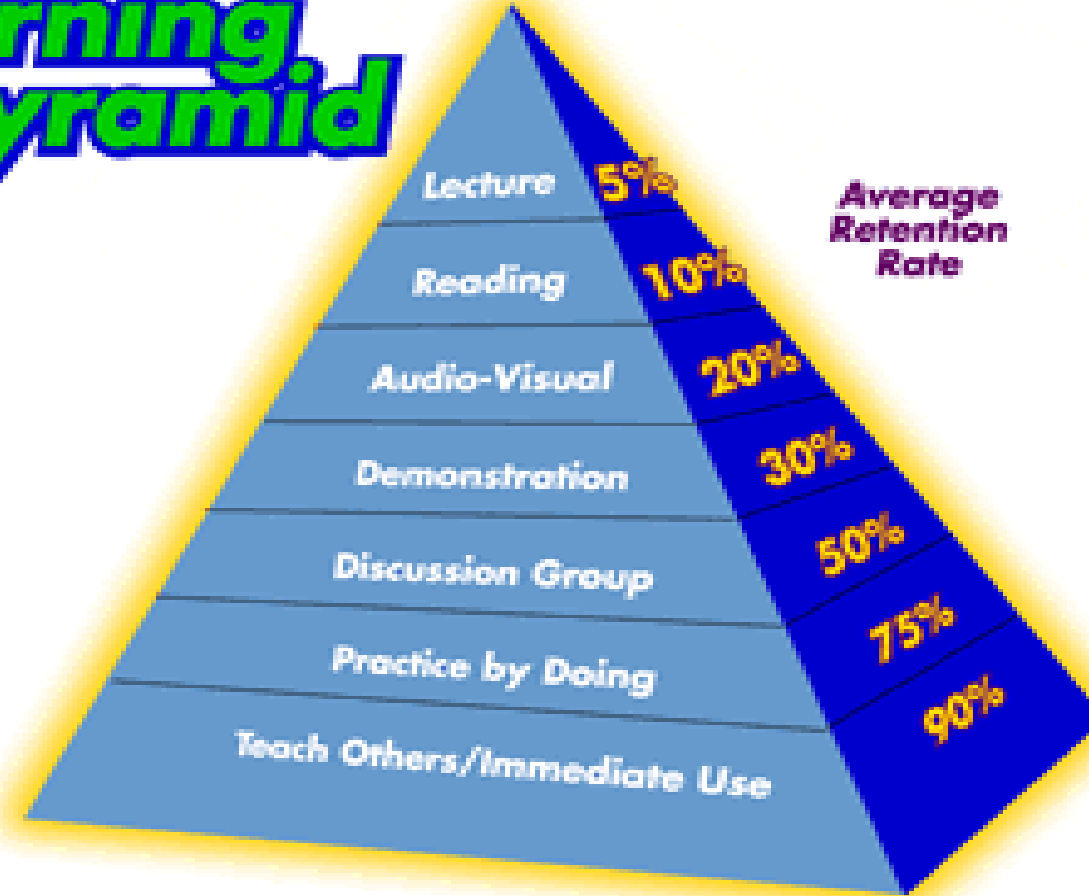
abdurrahman.1968@fkip.unila.ac.id

+628127911494

“Tell me and I forget. Show me and I remember. Involve me and I understand.” - *anonymous*



Learning Pyramid



Why Active Learning?

**People generally remember...
(learning activities)**

10% of what they read

20% of what they hear

30% of what they see

50% of what they see and hear

70% of what they say and write

90% of what they do.

**People are able to...
(learning outcomes)**

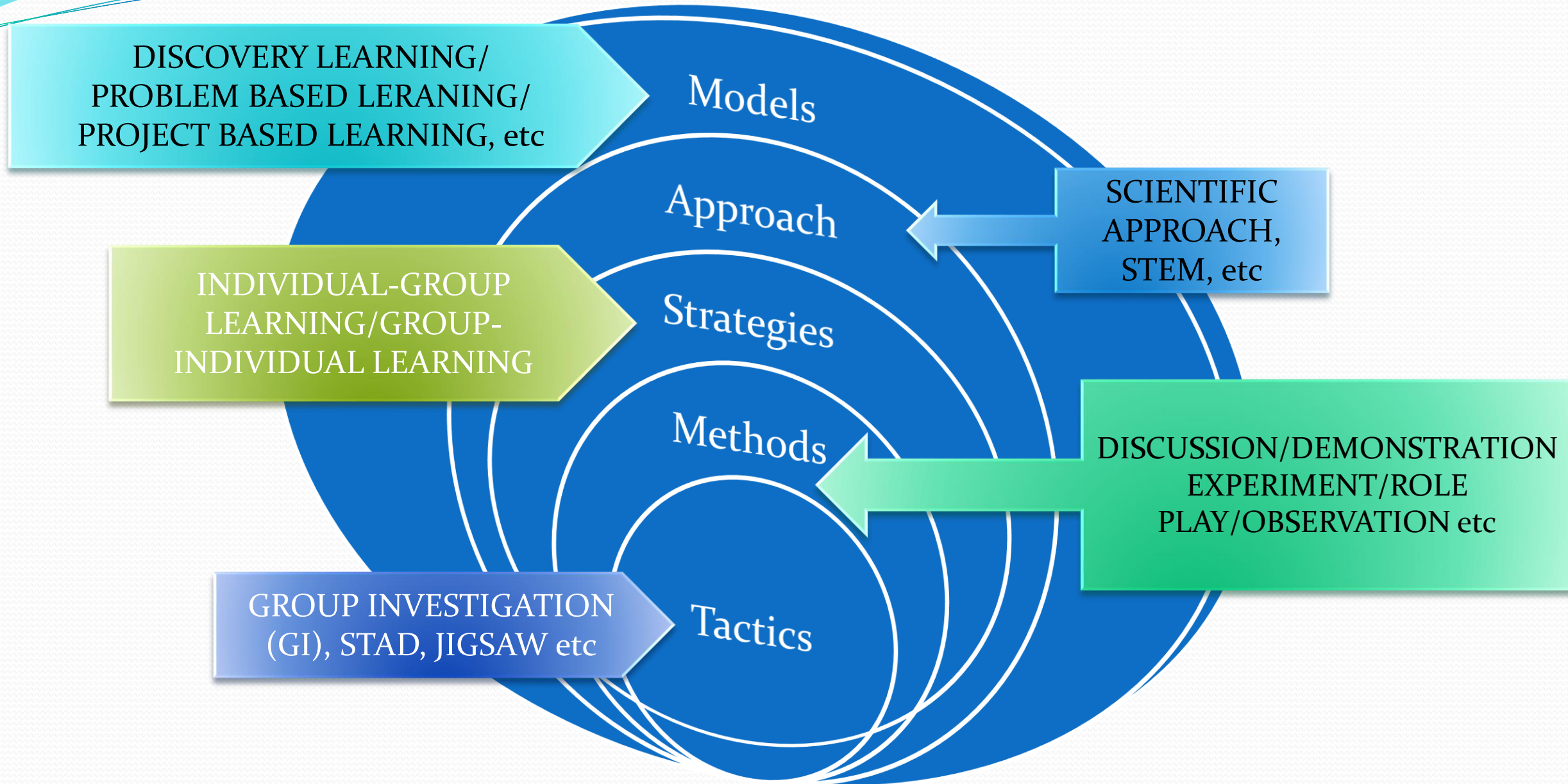
Define List
Describe Explain

Demonstrate
Apply
Practice

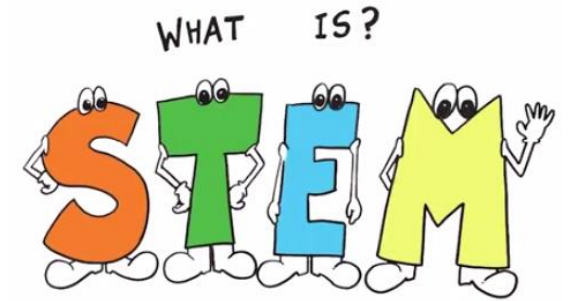
Analyze
Define
Create
Evaluate



Learning dimensions



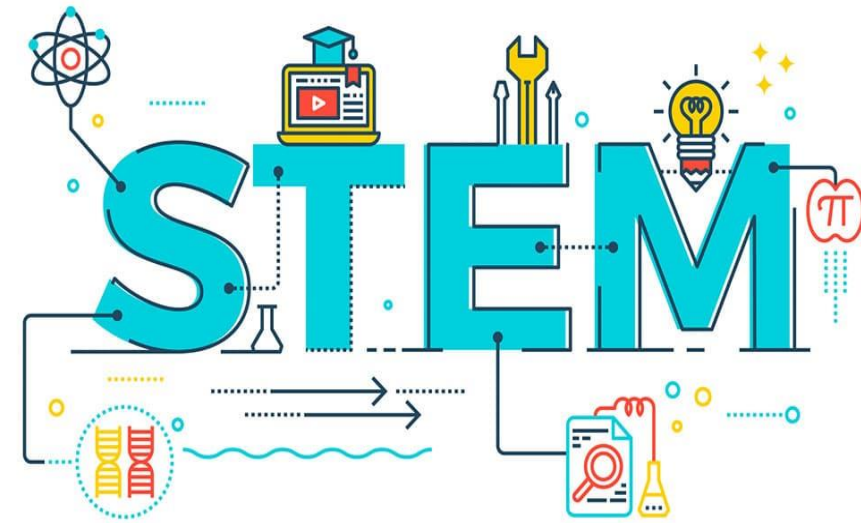
STEM = Science, Technology, Engineering, & Mathematics



- **Science – Discover and describe**
 - A better understanding of life (What is)
- **Technology – Invent and innovate**
 - Improving the natural world
- **Engineering – Control, modify, or design materials, processes, and systems**
 - What could be
- **Mathematics –Symbolic language for representing reality**
 - Making sense of the world with numbers

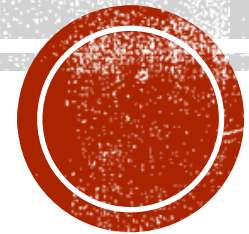
PREPARATION FOR LIFE

STEM prepares students to live in the future, regardless of the profession they will choose. STEM teaches students how to **think critically, think creatively, and how to solve problems**, which are skills that can be used throughout life.



STEM MAKERSPACE: AN ALTERNATIVE SOLUTION

- Makerspace forms will vary, depending on the content students will learn.
- Makerspace provides opportunities for students to collaborate on **hands-on learning and minds-on learning** with teachers, using critical thinking skills in a creative environment.



MAKERSPACE

- **Makerspace is a space designed to support students (makers) in creating, designing, and designing projects and technologies.**
- **Makerspace is defined as a method to involve students in creative problem solving and higher order thinking through direct design, construction, and literacy (European Union, 2015).**

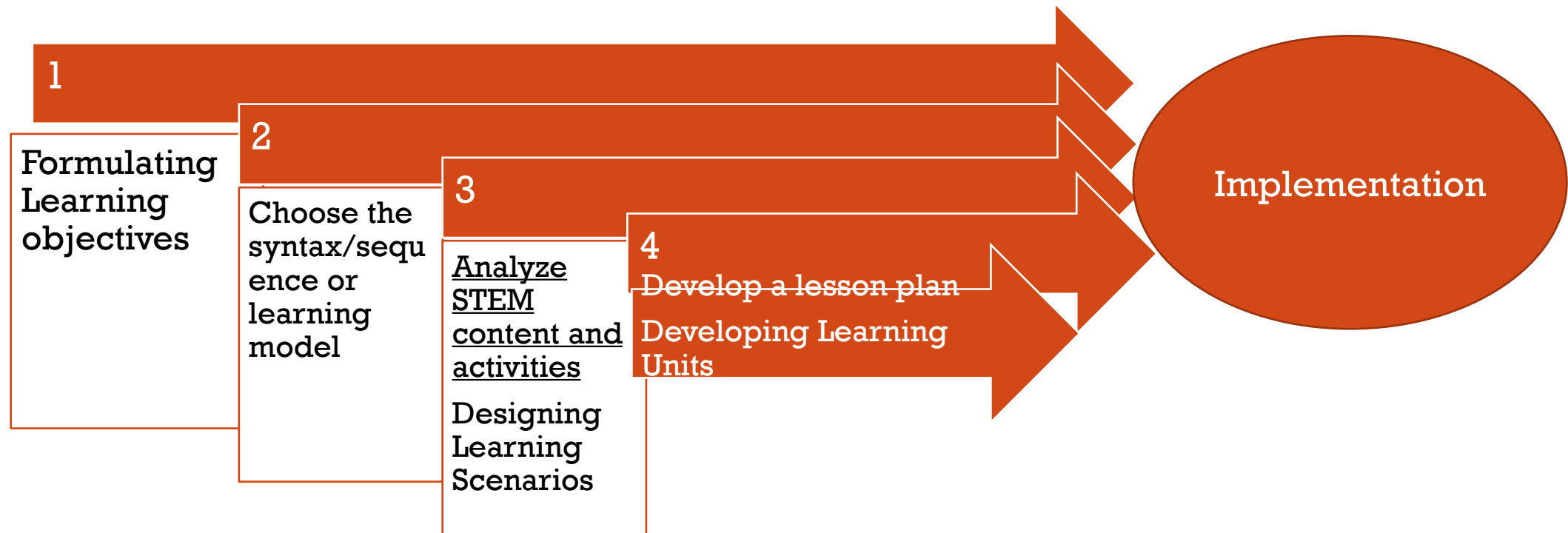


MAKERSPACE IN STEM

- The deliberate provision of space for student learning in contexts that require combining skills and knowledge from the fields of science, technology, engineering, and mathematics to create, build, and critique a product.
- Makerspaces in STEM uses creative and practical ways to inspire students to plan, research, build, and create as they participate in projects (Cooper, 2013)



STEPS TO DESIGN STEM INTEGRATED LEARNING



Model 5E dengan *Engineering Design Process* (EDP)

| 5 E step | Design Process step |
|-----------------------|----------------------------------|
| Engagement | Identify problem and constraints |
| Exploration | Research Ideate; Analyze ideas |
| Explanation | Research Ideate ; Analyze ideas |
| Elaboration/Extension | Build and Communicate |
| Evaluation | Test and refine; Reflect |

STEM CONTENTS AND ACTIVITIES

TOPICS: EQUILIBRIUM OF RIGID BODY AND CENTER OF MASS

Science:

Facts: Every object has an equilibrium point and center of mass

Concepts: equilibrium, center of mass, Center of gravity

Procedural: The procedure for designing a tower of spaghetti-mallow that has a good balance

Technology:

Using the computer (internet) to find information about the equilibrium of rigid bodies and the center of mass and its application

Engineering:

Design, build, test, revise and communicating a prototype tower made of spaghetti-mallow.

Mathematics:

Determining the center of gravity of the tower prototype

Estimating the center of mass of the tower prototype

Determining the number of spaghetti sticks

Determine the precise shape of the tower



**LET'S BUILD OUR TALLEST AND
MOST SOPHISTICATED TOWER!!!**



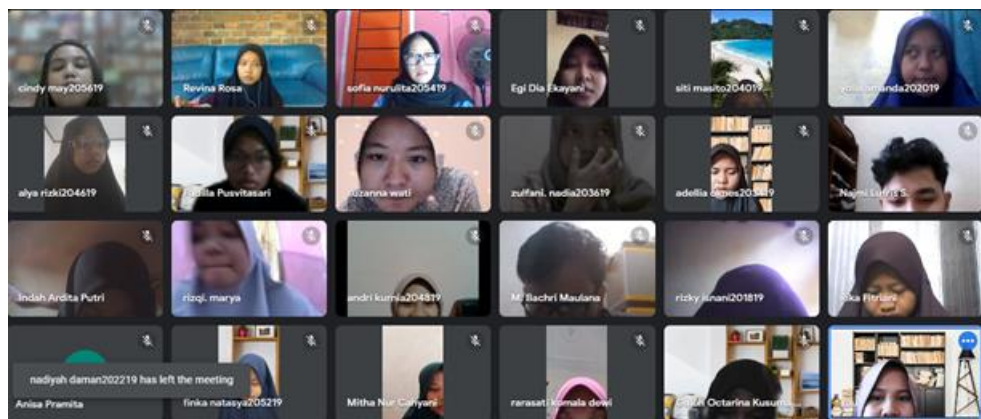


DO IT YOURSELF OPTICS EXPERIMENT

Physics Laboratory at Home During the COVID-19 Pandemic

Hervin Maulina, S.Pd., M.Sc.

Department of Physics Education, University of Lampung



Hervin Maulina, S.Pd., M.Sc.
Pakuan Ratu, September 23rd 1990
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Lecturer

Education:
2008-2012: Student of Departement of Physics Education, University of Lampung
2012-2014: Student of Departement of Physics, Universitas Gadjah Mada

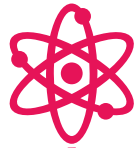
Research interest:
Optics, Computational Physics, and Physics Education



Please visit: www.menti.com
Use the code: 27124239

<https://www.mentimeter.com/s/6ade3ce4b27f341cd43d730b9b62b208/e9e70ec75f5e>

BACKGROUND



The Covid-19 Pandemic has produced worldwide interruption of face to face activity not only in schools but also university



lack of a relationship between theory and everyday life.



provide hands-on, real-world experience of theoretical models. The experiences are characterized by the use of equipment that is commonly available at home or that can be purchased at a low price both in stores and online



The sudden migration from face-to-face classes to online lectures caused many problems for teachers and many more arose for laboratory classes



having to creatively adapt labs in response to the COVID-19 pandemic. The motivation behind labs can be in service of theory, in service of experiment or some combination of the two



Let's Do a simple experiment!



Glass



Water



**Laser/
Pencil**

**People generally
remember...
(learning activities)**

**People are able to...
(learning outcomes)**

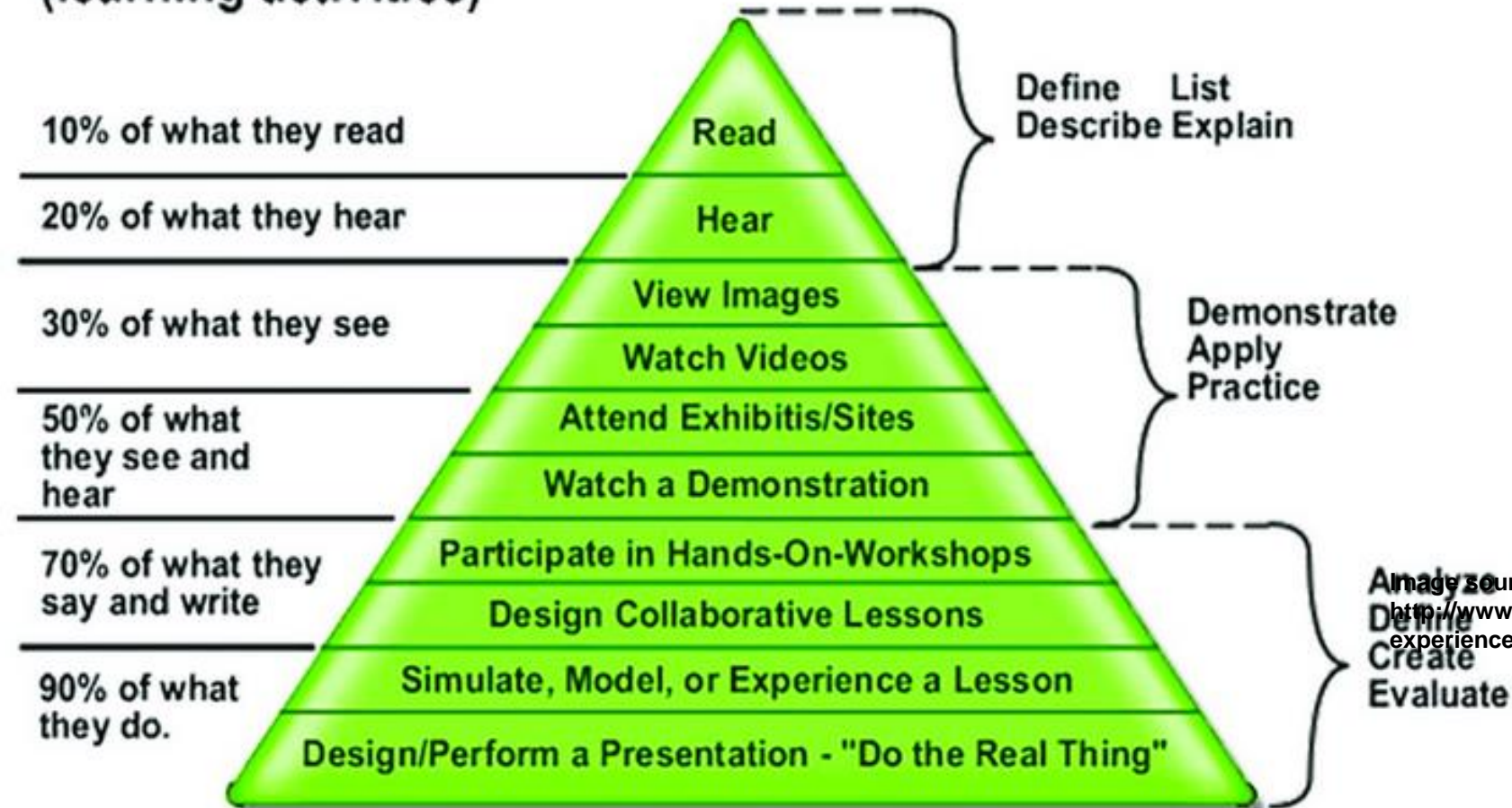


Image source:
<http://www.edutechie.ws/2007/10/09/cone-of-experience-media/>, Author Jeffrey Anderson

DO IT YOURSELF OPTICS EXPERIMENT

WHAT?

Hands-on physics Laboratory at home

WHY?

The sudden migration from face to face classes to online lectures caused many problems for teacher and many more arose for laboratory classes

WHO?

Everyone

WHERE?

At your lovely home

HOW?

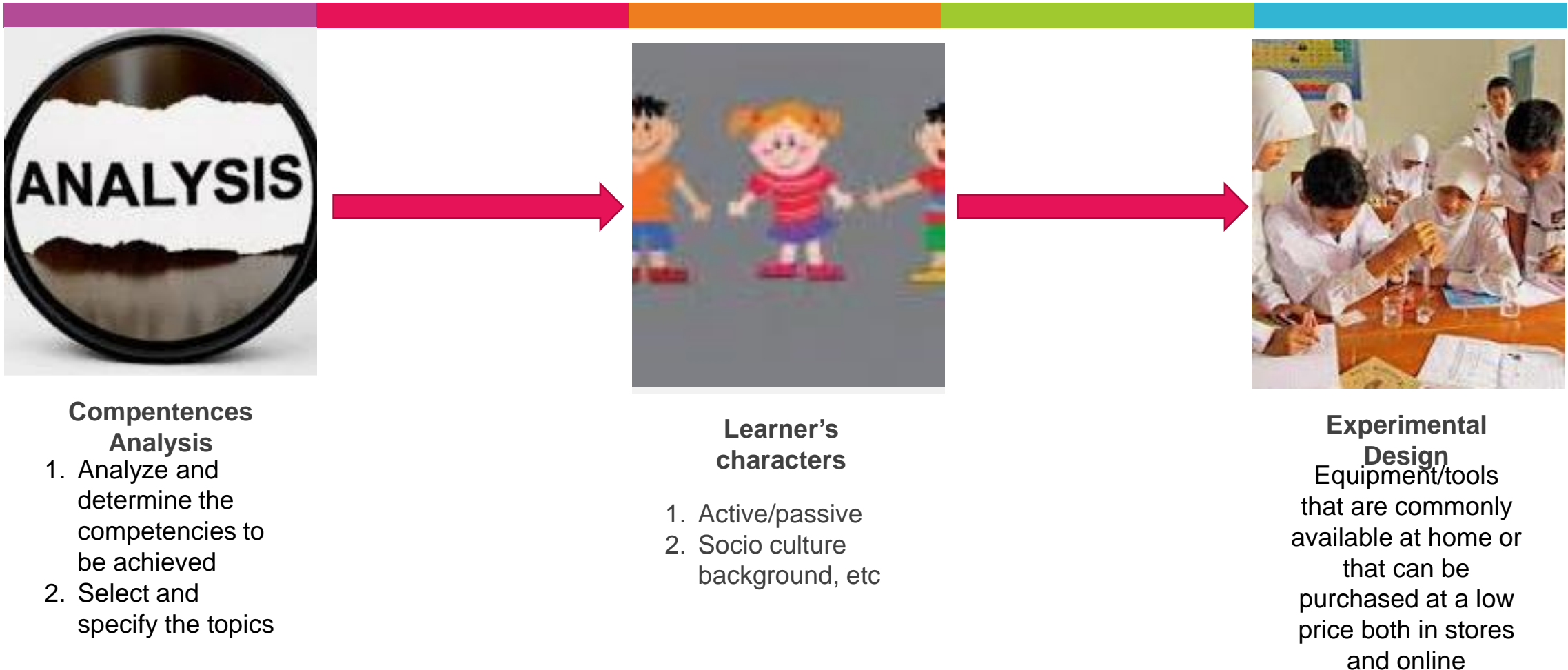
Two basic ideas guided us into formulating engaging home experiences for the students



**We describe how we overcame this
problem
by enabling the students to perform
various physics experiments at home.**

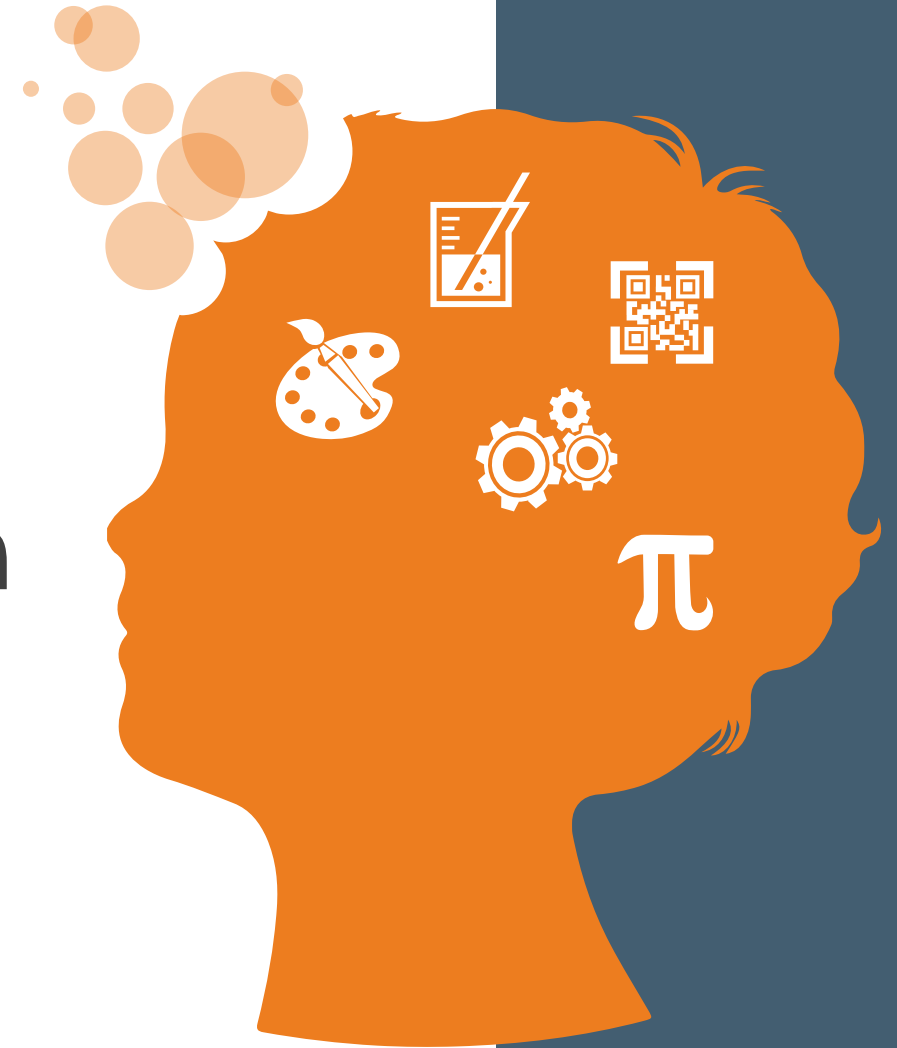


How to begin Physics Laboratory at home?



LET'S TRY THE EXAMPLES

1. Snell's law
2. Diffraction gratings
3. Total internal Reflection



SOME IDEAS

OPTICS LABORATORY AT HOME



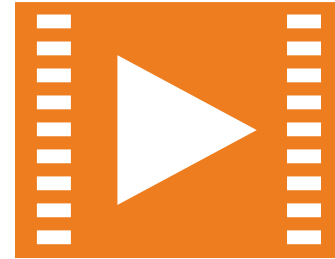
1. REFLECTION

2. REFRACTION

3. TOTAL INTERNAL REFLECTION

4. DIFFRACTION

REFLECTION



REFRACTION



SIMPLE PROYEKTOR

https://www.youtube.com/watch?v=Qa5g6gGJ_oM&t=5s

TOTAL INTERNAL REFLECTION



https://drive.google.com/file/d/1RUheJZij8H_hEQR-oDlqKDkohAuW6H4f/view?usp=sharing

DIFFRACTION



Setup of the optical experiment, from a picture taken by one of the students. The light emitted by the pointer strikes a CD and is diffracted, producing a central spot on the wall together with two clearly visible interference maxima.



THANK YOU!



KEMENTERIAN PENDIDIKAN, KEBUDAYAAN, RISET, DAN TEKNOLOGI
UNIVERSITAS LAMPUNG

LEMBAGA PENELITIAN DAN PENGABDIAN KEPADA MASYARAKAT

Gedung Rektorat Lantai 5, Jalan Prof. Dr. Sumantri Brojonegoro No. 1 Bandar Lampung 35145

Telepon (0721) 705173, Fax. (0721) 773798, e-mail : lppm@kpa.unila.ac.id

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SURAT TUGAS

Nomor : 5434/UN26.21/PM/2021

Berdasarkan Surat Dekan Fakultas Keguruan dan Ilmu Pendidikan Universitas Lampung Nomor: 6831/UN26.13/PM/2021, tanggal 13 Oktober 2021 dengan ini Ketua Lembaga Penelitian dan Pengabdian kepada Masyarakat Universitas Lampung, menugaskan kepada :

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| 6. | Alyana Atina | 1813022012 | Mahasiswa |
| 7. | Ajeng Rahayu | 1813022004 | Mahasiswa |

untuk melaksanakan kegiatan Pengabdian kepada Masyarakat dengan judul ***"International Workshop on STEM Education: Integrating Science, technology, Society, and Environment for Fostering Inservice Teacher TPACK"***, yang akan dilaksanakan pada :

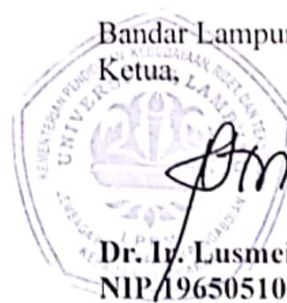
Hari/Tanggal : Kamis, 14 Oktober 2021

Tempat : FKIP Universitas Lampung

Demikian surat tugas ini dibuat untuk dapat dipergunakan sebagaimana mestinya.

Bandar Lampung, 13 Oktober 2021

Ketua,



Dr. Ir. Lusmeilia Afriani, D.E.A

NIP/196505101993032008

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